

Ocean Waves

Capillary

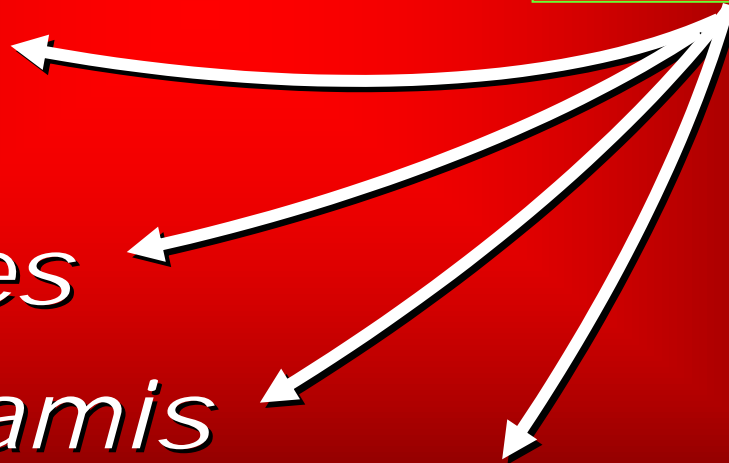
Gravity

*Wind
generated*

Tides

Tsunamis

Seiches





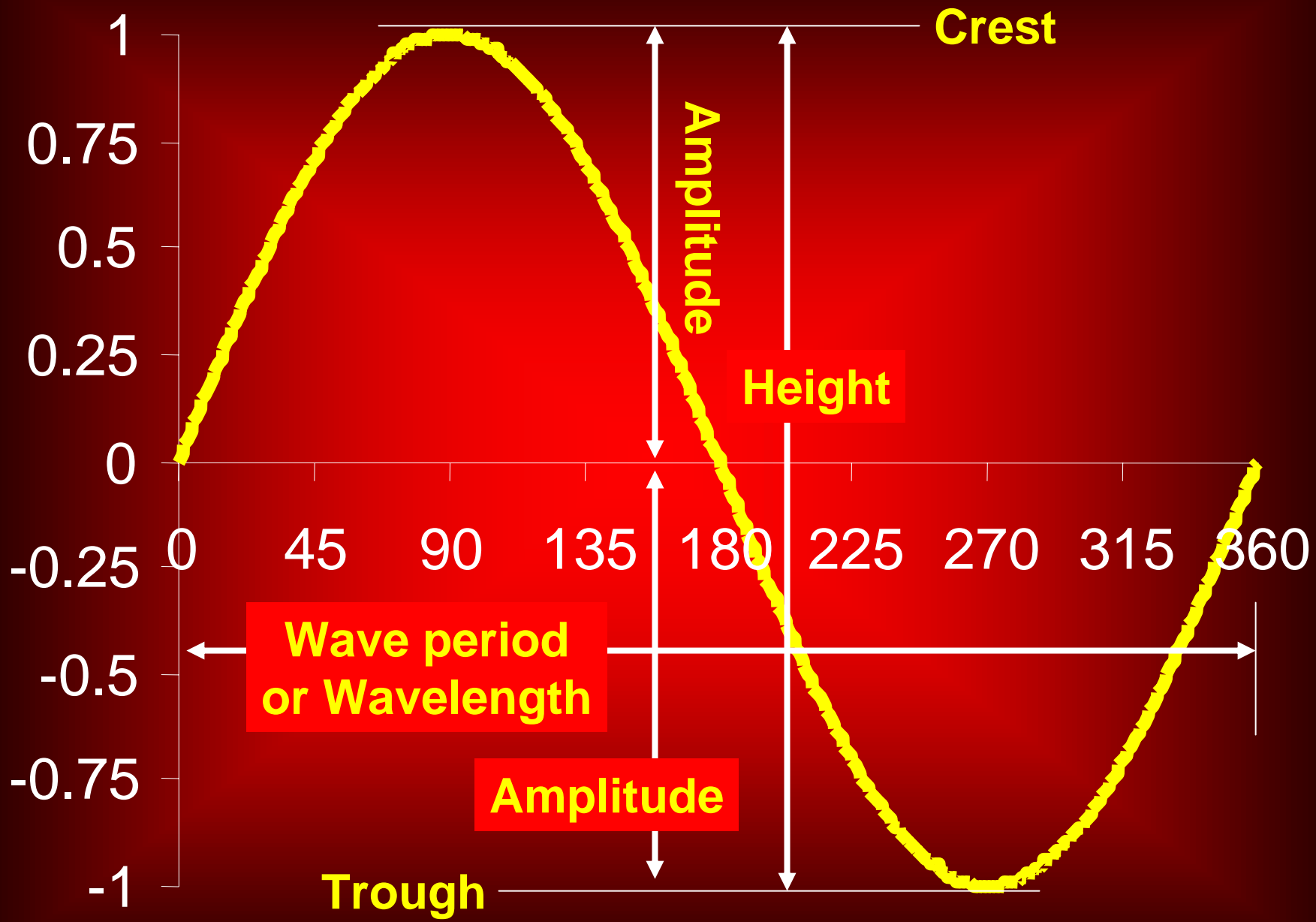
Capillary waves are driven by the surface tension produced by electrically polarized water molecule



San Pedro Lighthouse

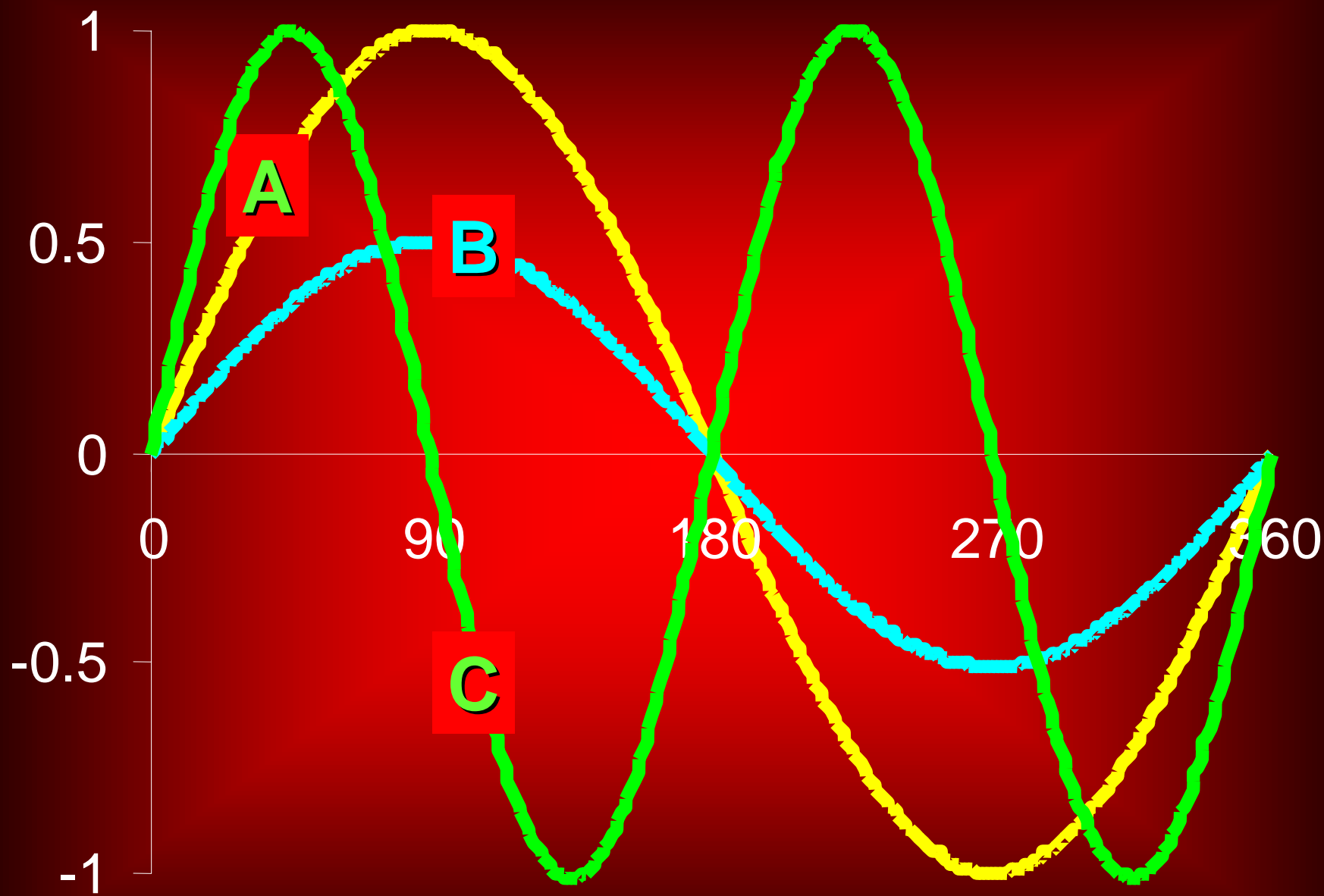
Waves

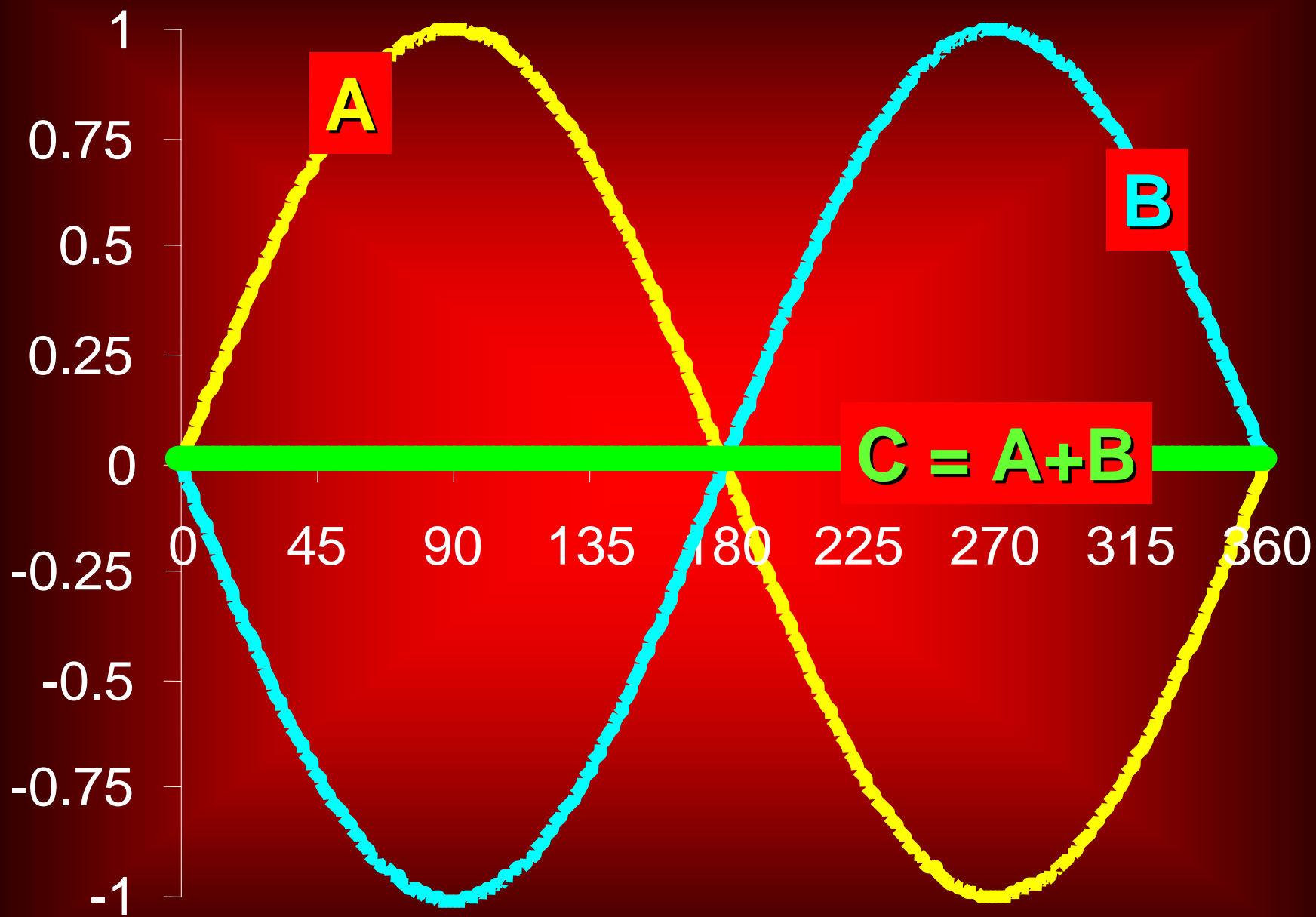
- **are alternate rises and falls,
describable as simple/complex
sinusoidals**

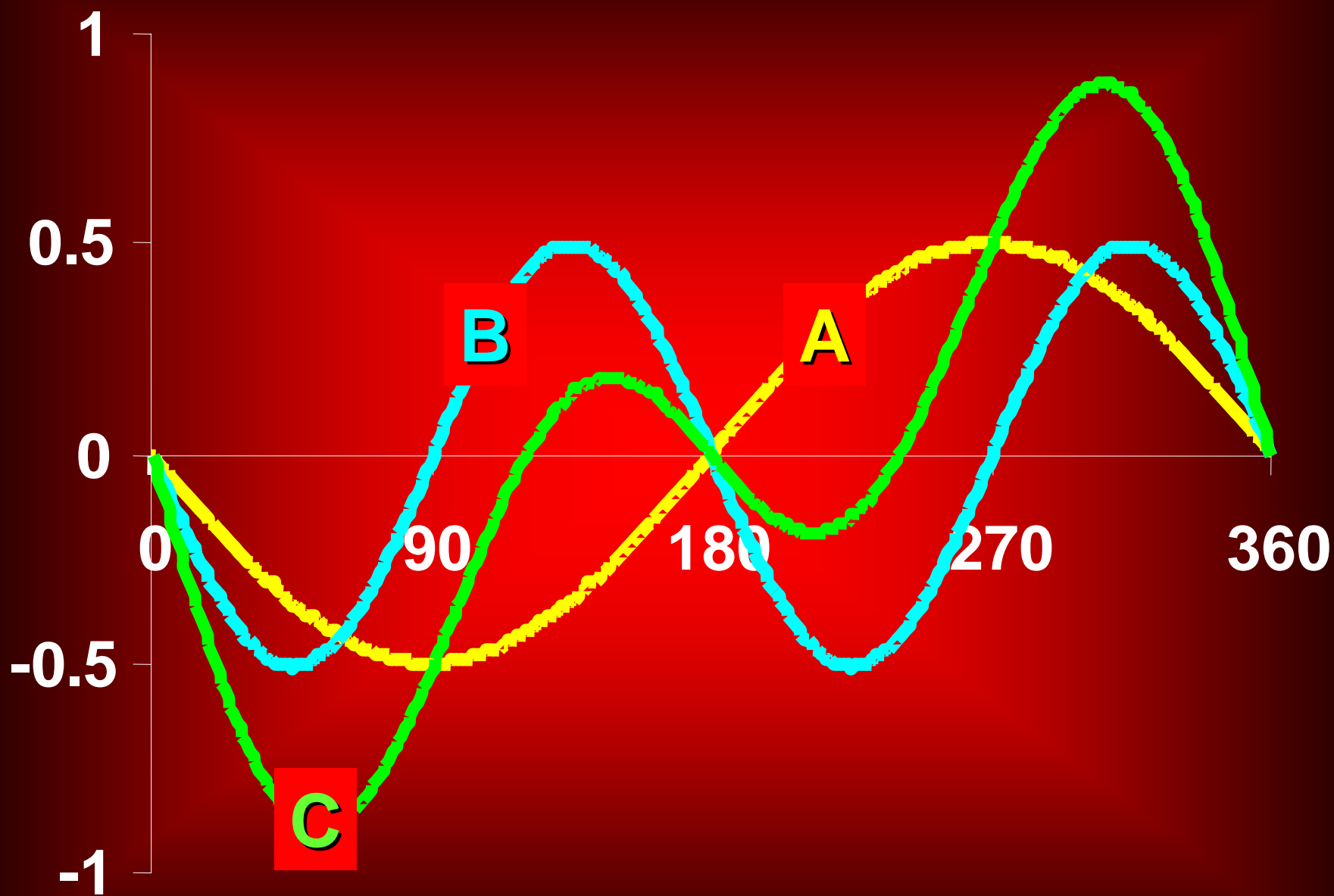


Waves

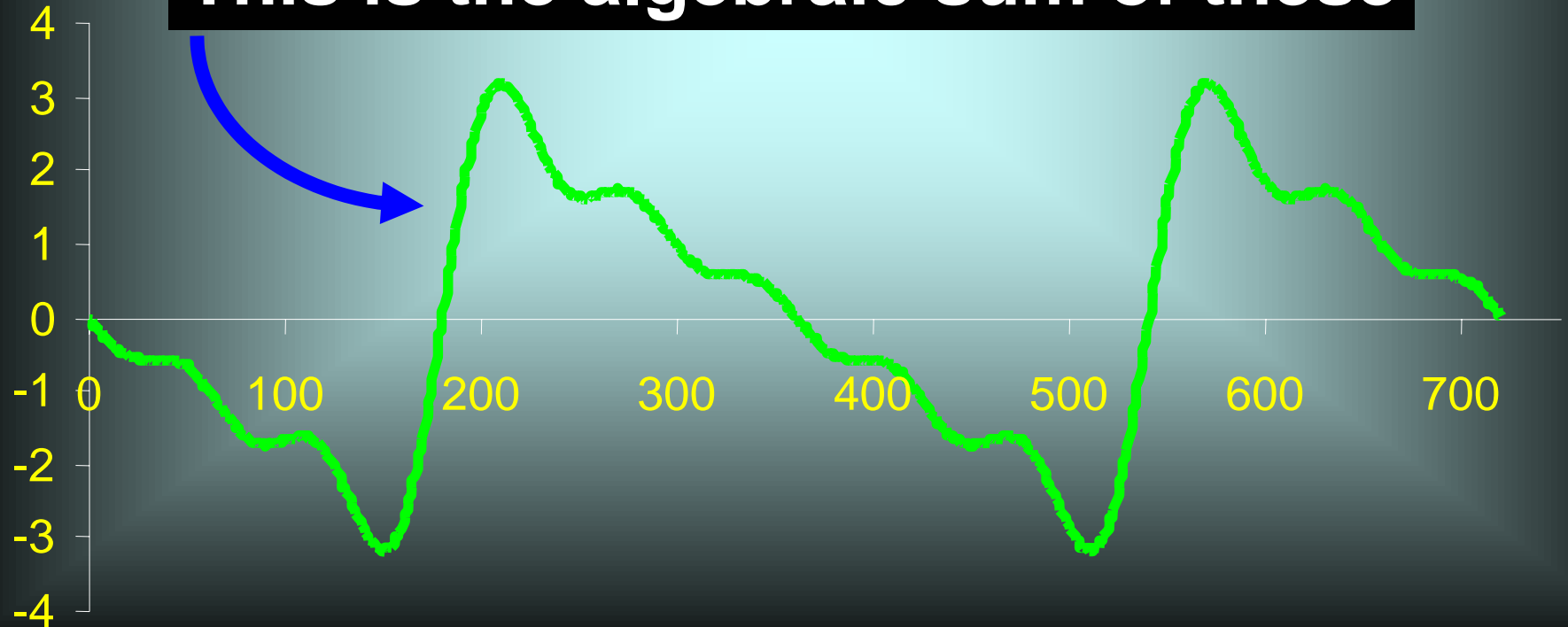
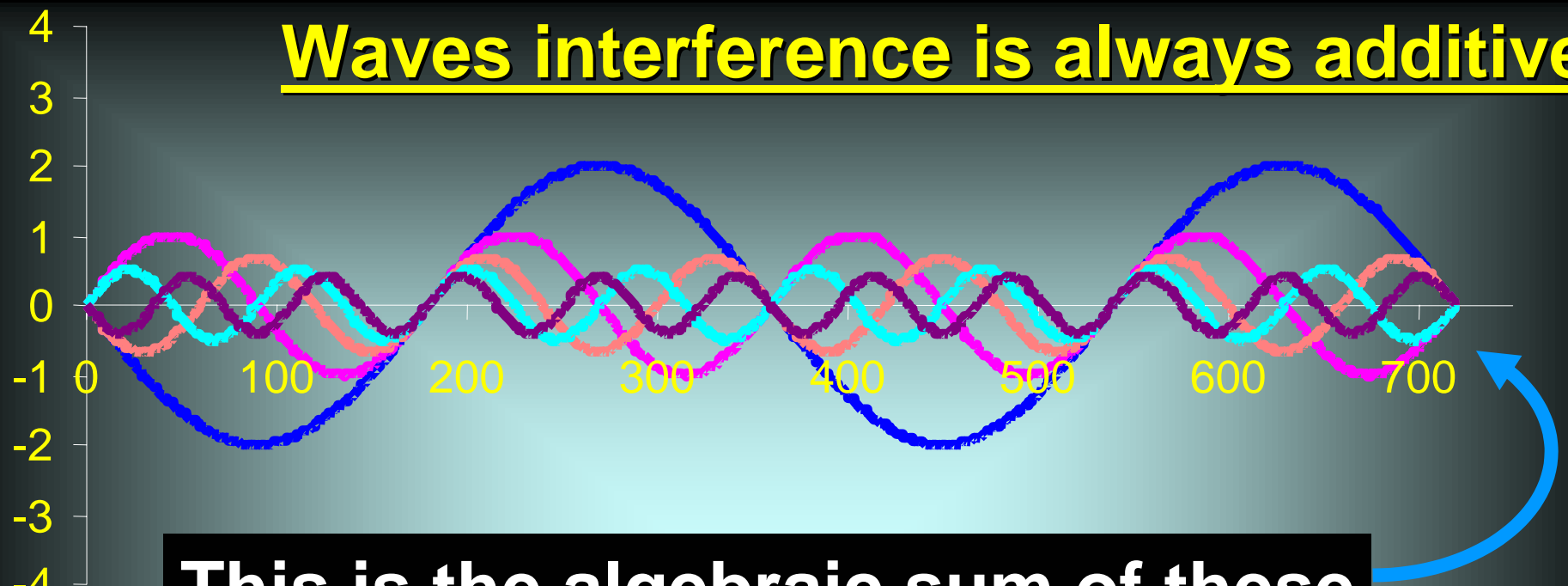
- are alternate rises and falls, describable as simple/complex sinusoidals
- **only add-up, always**
i.e., wave interference can be constructive and/or destructive



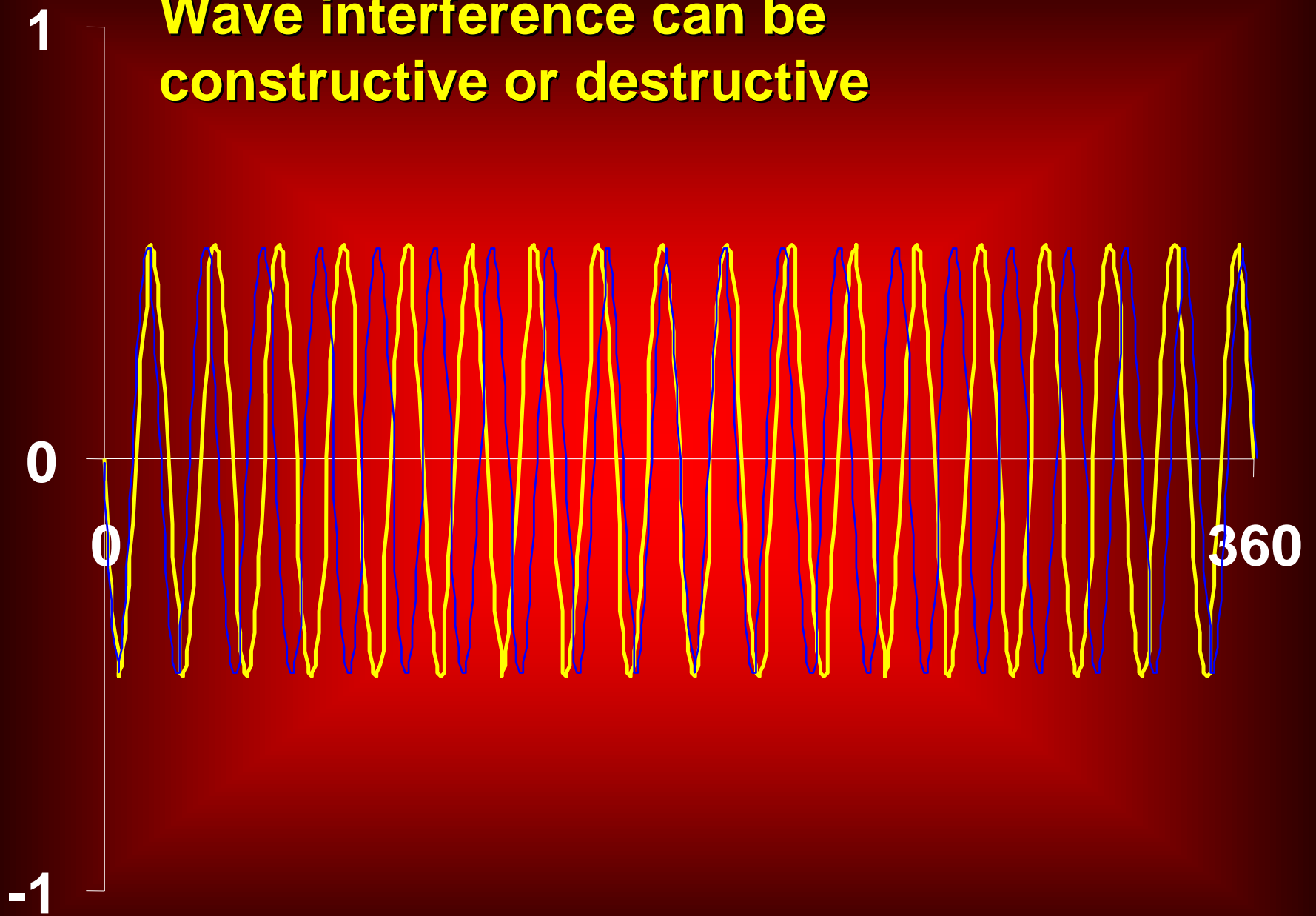


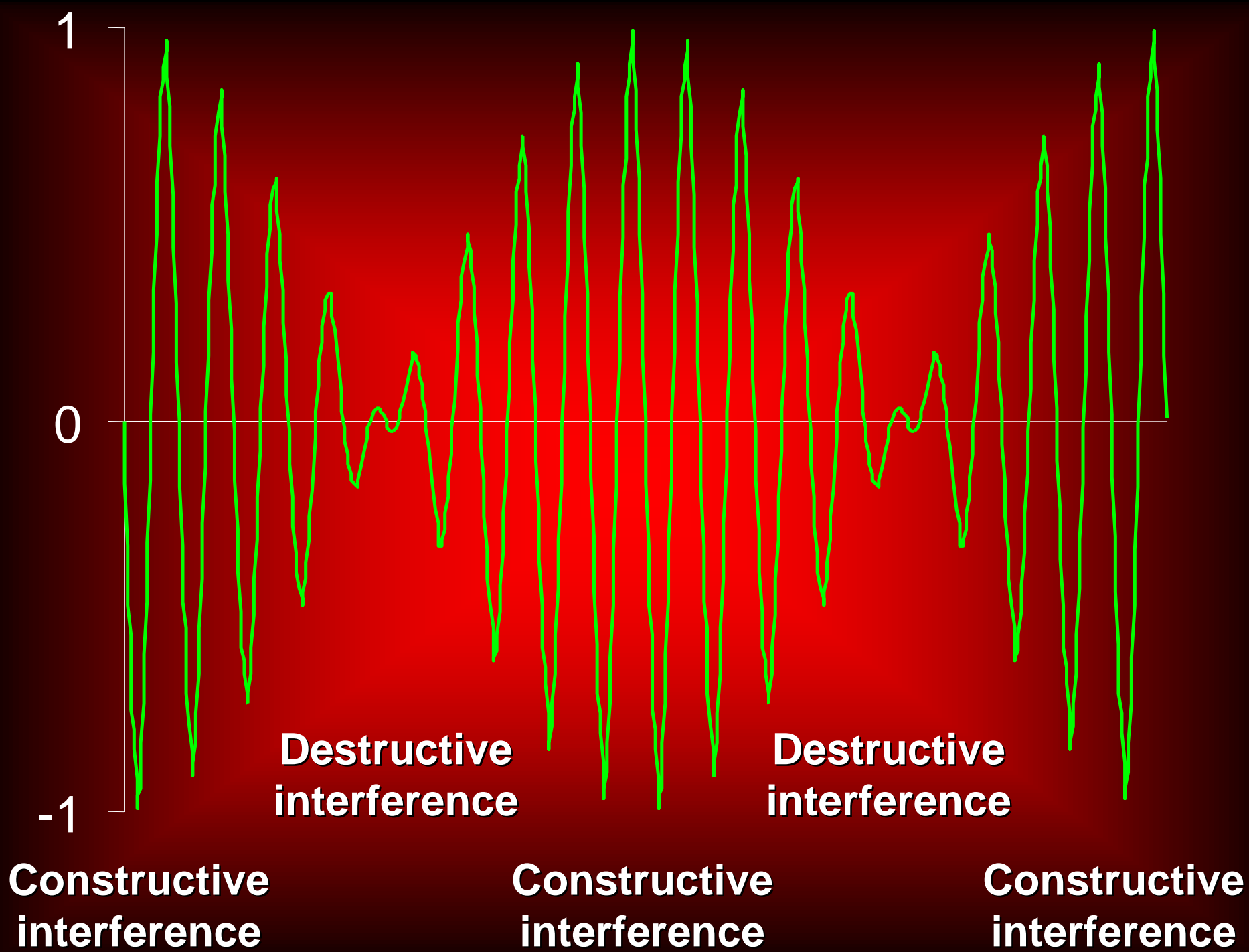


Waves interference is always additive



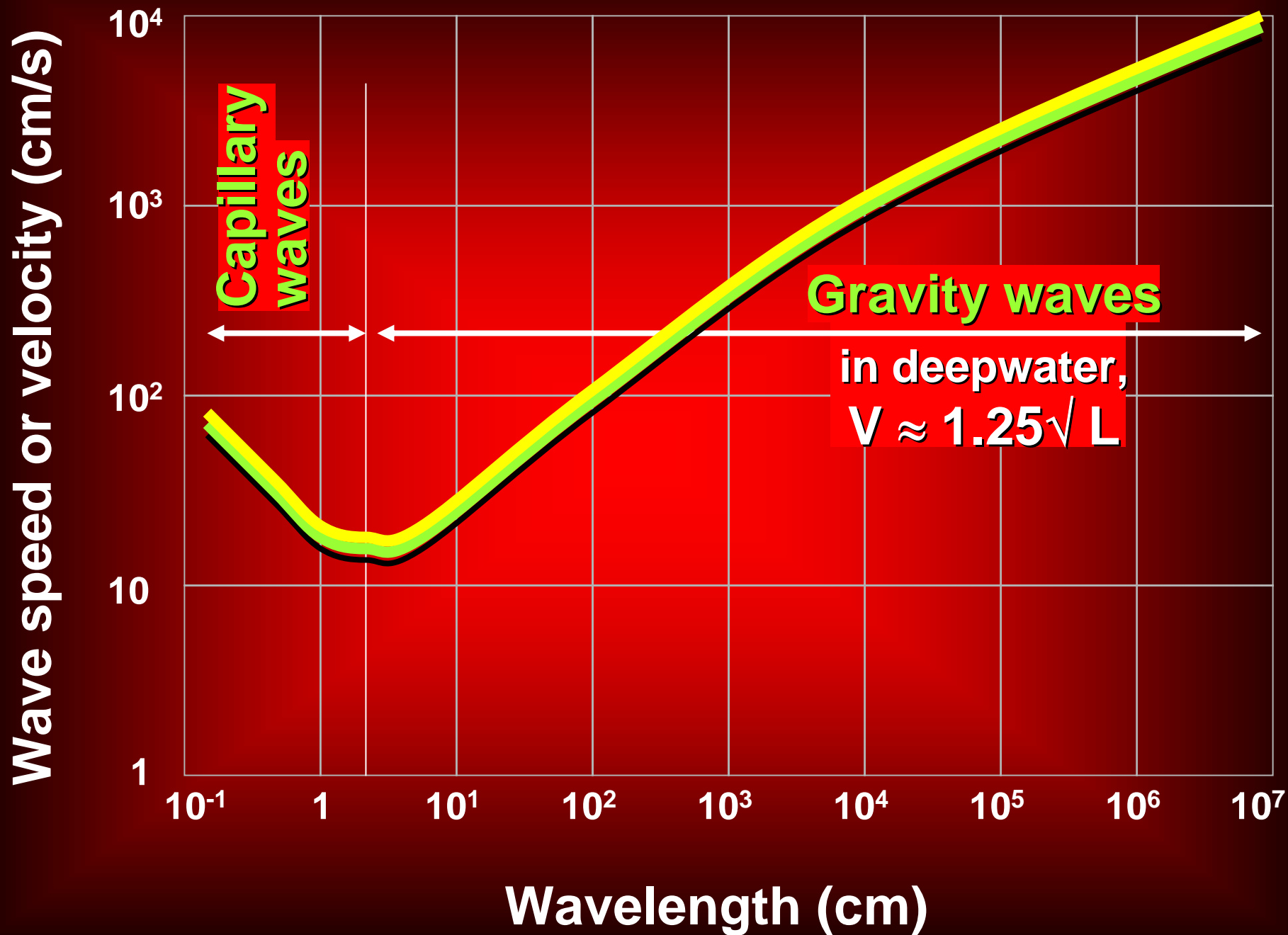
**Wave interference can be
constructive or destructive**





Waves

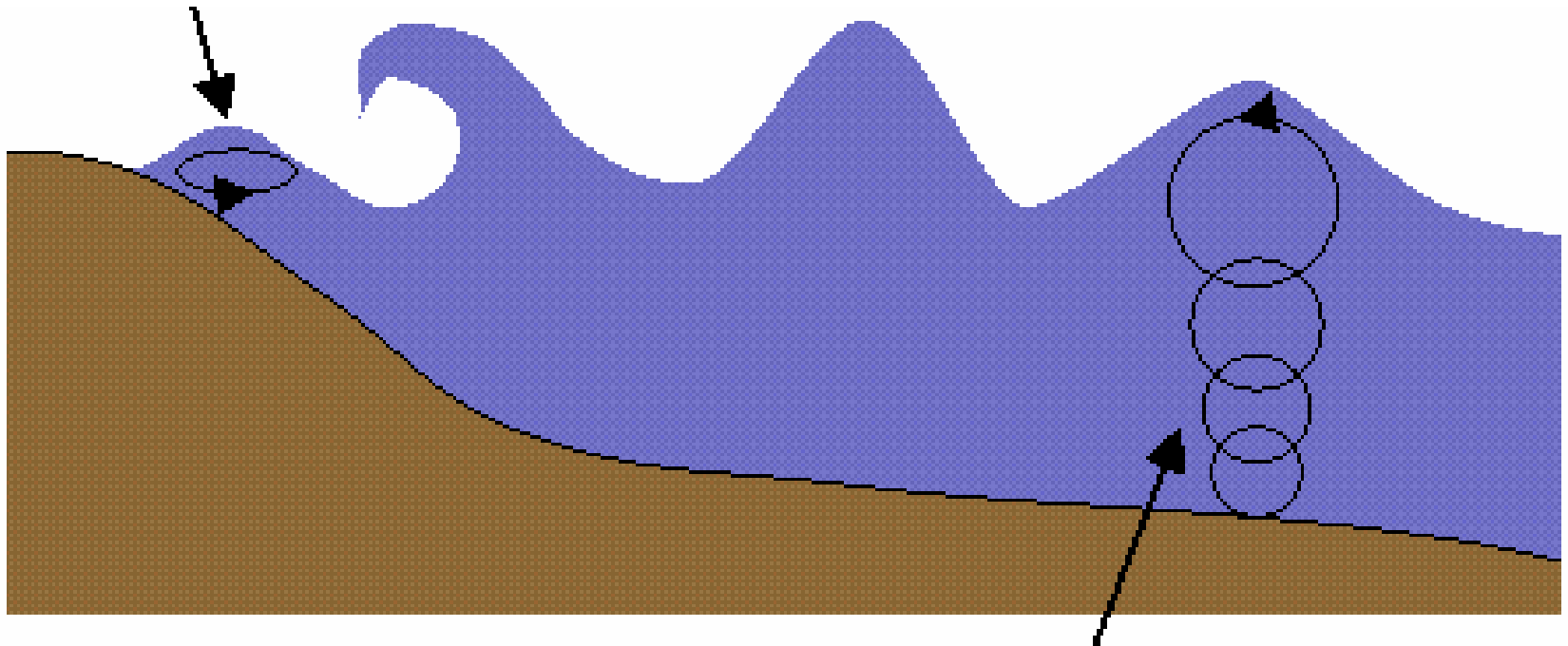
- are alternate rises and falls, describable as simple/complex sinusoidals
- only add-up, always
i.e., wave interference can be constructive and/or destructive
- **carry energy, not matter**
light is an exception, it travels in waves and as particles



Waves carry energy, not matter

The orbital motion of representative water molecules: orbital size decreases with depth, with negligible water motion at depth $\approx \frac{1}{2}$ wavelength

Elliptical path: waves of translation

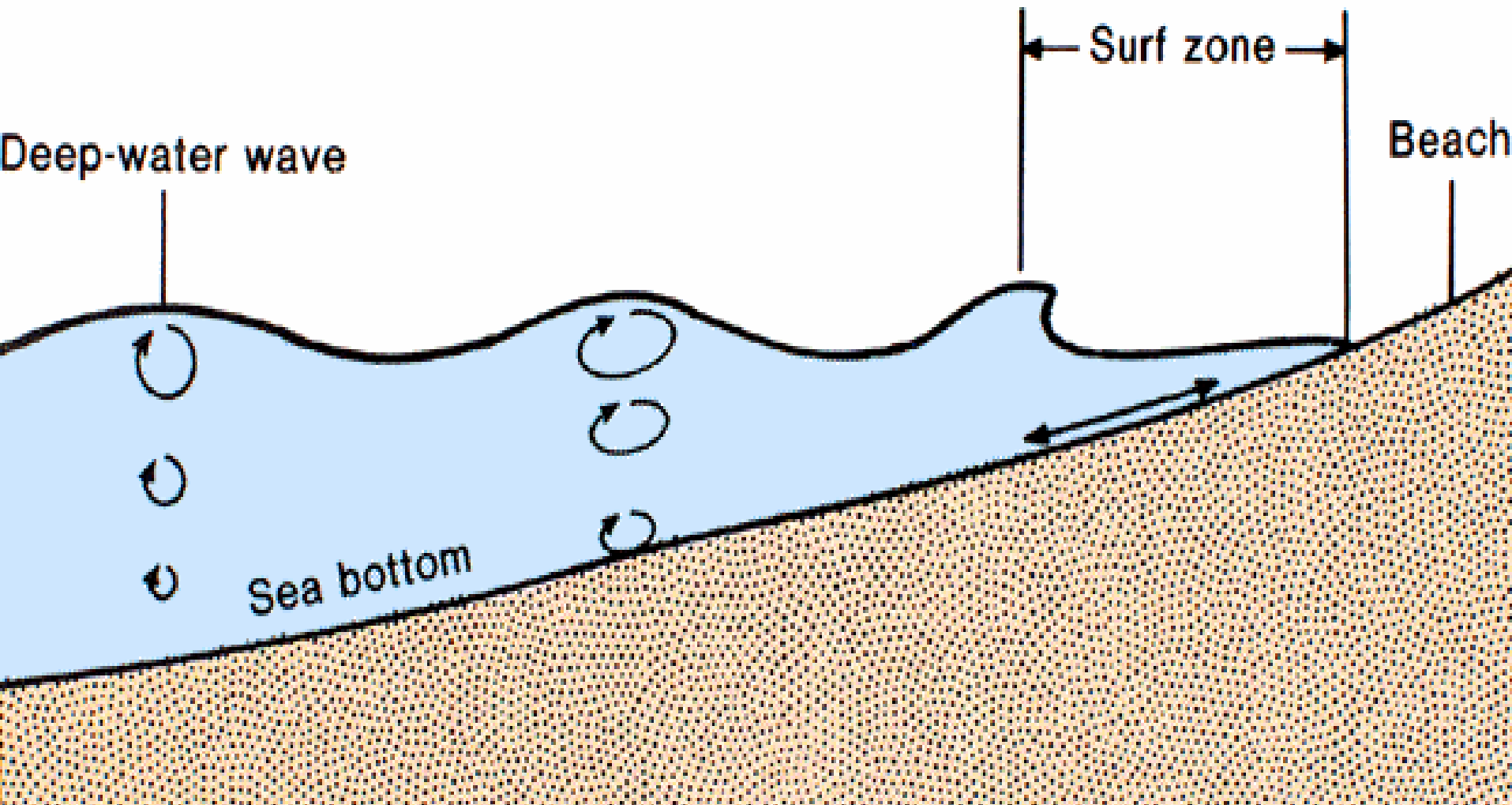


Circular path: waves of oscillation



Waves break on reaching the shore. Why?

Waves break as the succeeding waves catch up with preceding waves



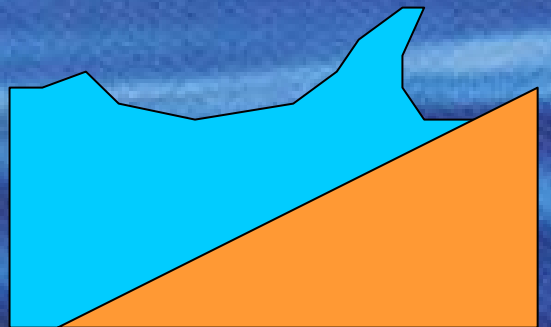


Spilling breakers form when the bottom slopes gradually



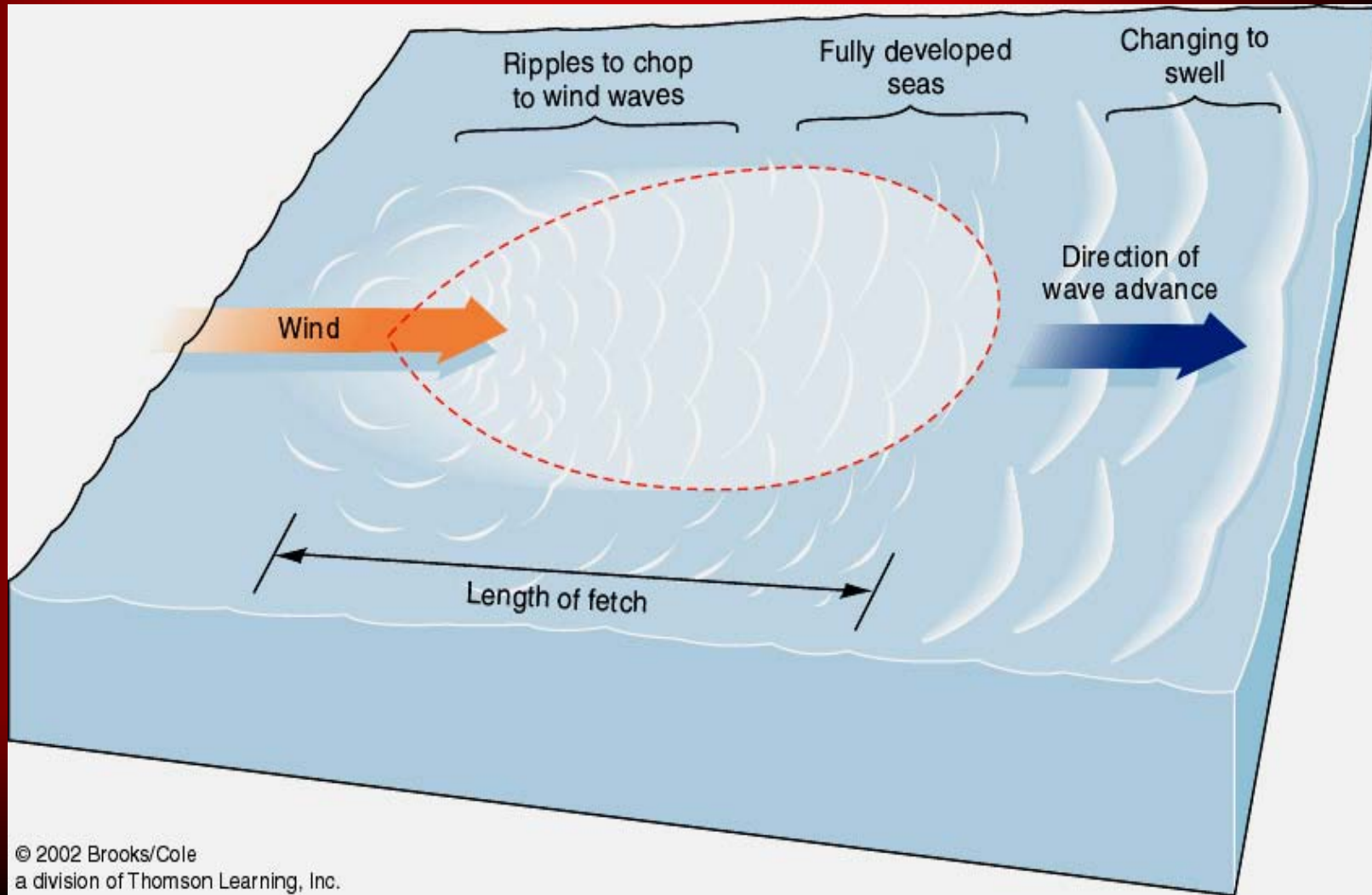


Plunging or surging
breakers form when the
bottom slope is steep



Three factors affect wind wave development:

(a) Wind speed, (b) Wind duration,
and (c) Fetch



Conditions conducive of a fully developed sea

Wind Conditions

Wind speed	Fetch	Wind duration
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19 km/hr (10 knots)	19 km	2 hr
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37 km/hr (20 knots)	139 km	10 hr
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56 km/hr (30 knots)	518 km	23 hr
------------------------	--------	-------

74 km/hr (40 knots)	1313 km	42 hr
------------------------	---------	-------

92 km/hr (50 knots)	2627 km	69 hr
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Wave Size

Average height	Average Length	Average period
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0.27 m	8.5 m	3.0 sec
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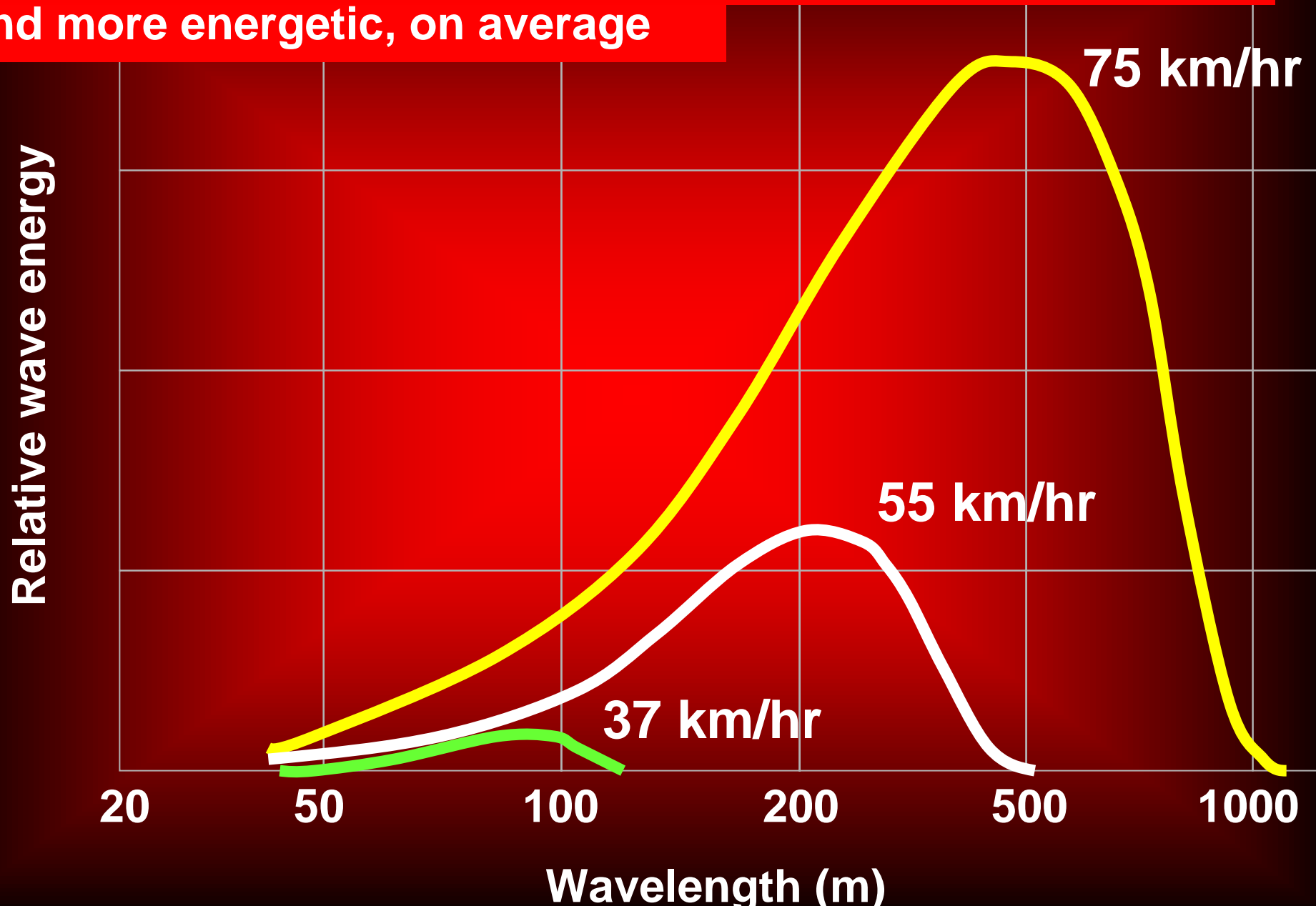
1.5 m	33.8 m	5.7 sec
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4.1 m	76.5 m	8.6 sec
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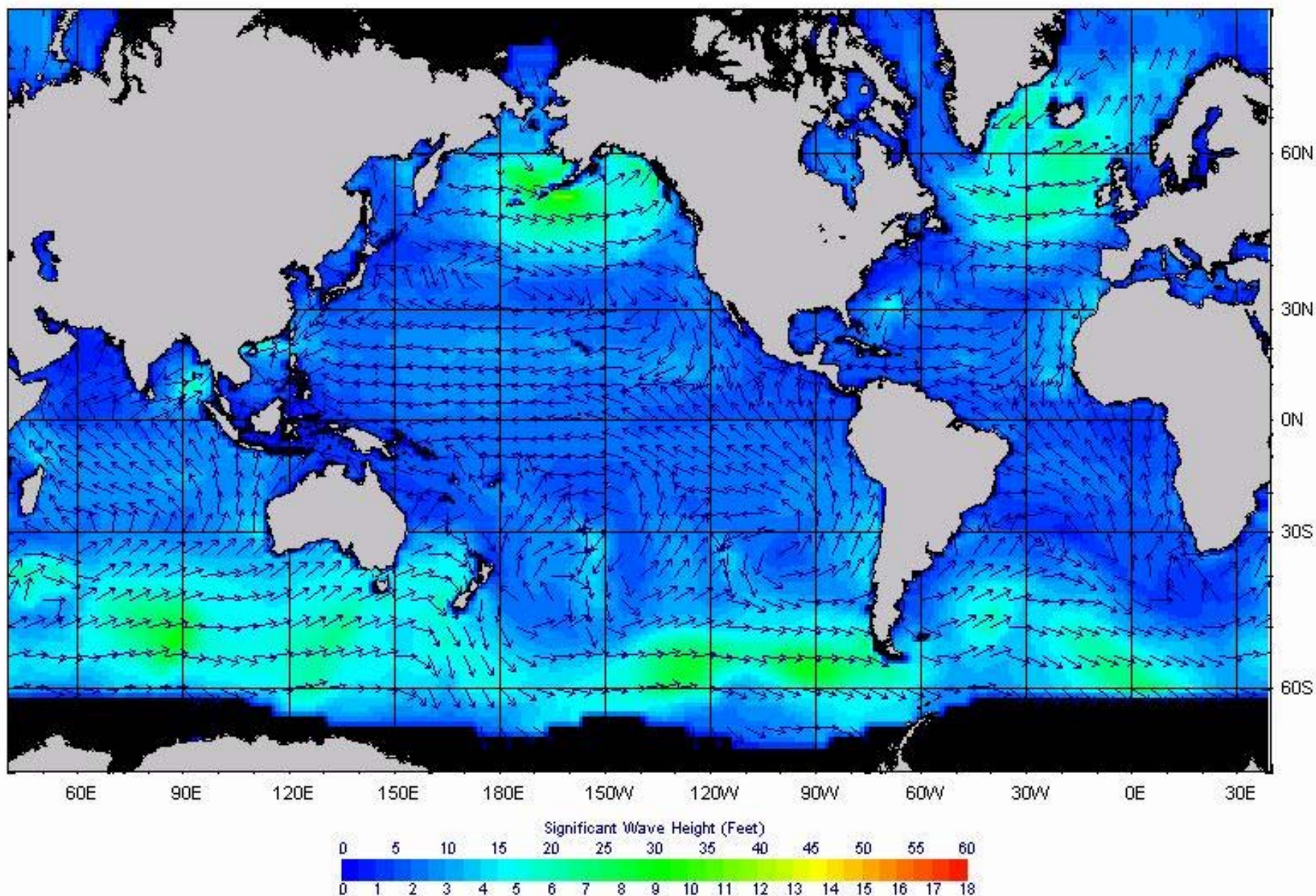
8.5 m	136 m	11.4 sec
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14.8 m	212 m	14.3 sec
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Wave energy versus wavelength for fully developed sea: Stronger winds generate waves that are both longer and more energetic, on average



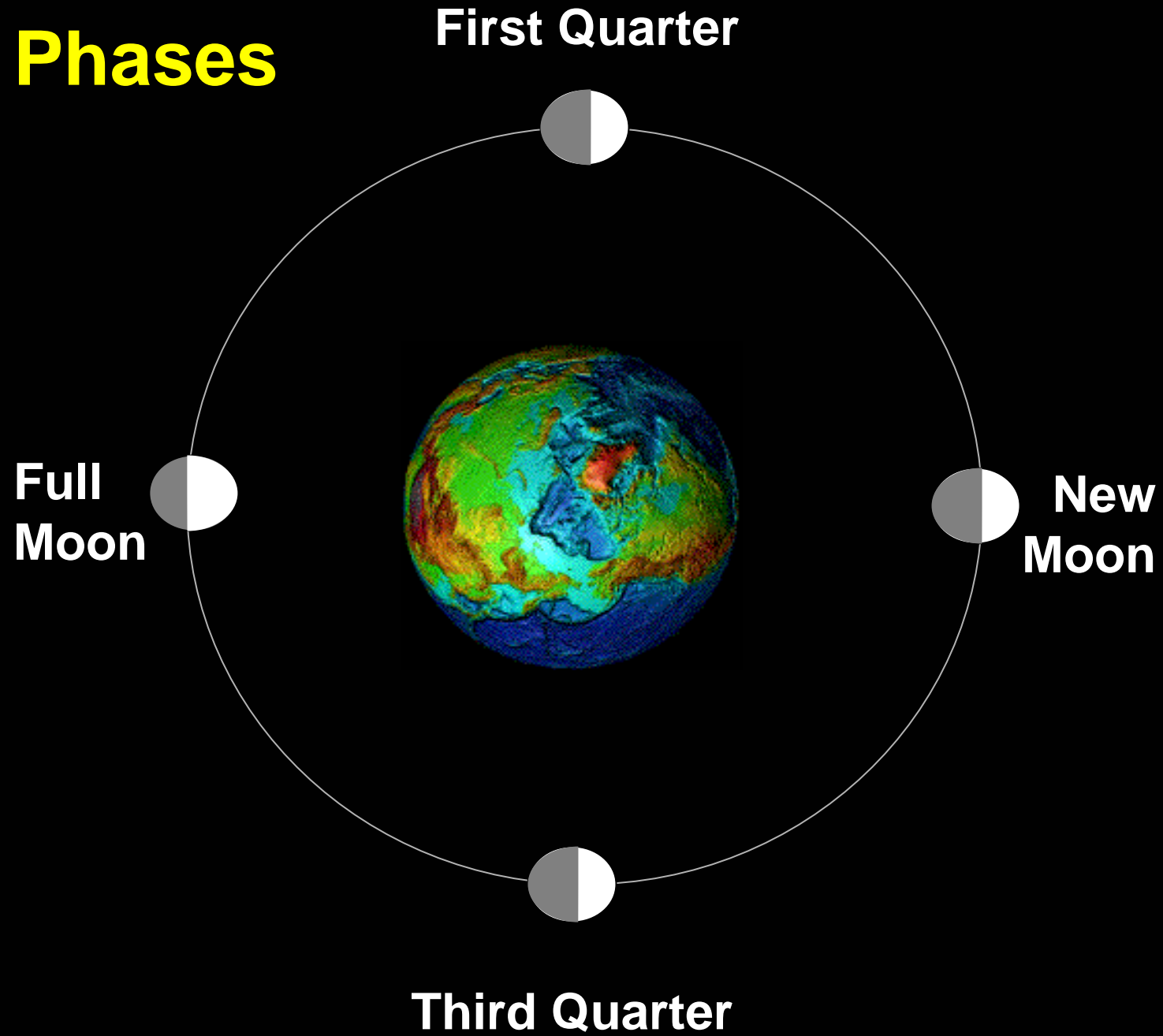
Significant Wave Height with Wave Direction
Valid For Oct-15-2000 00:00 GMT



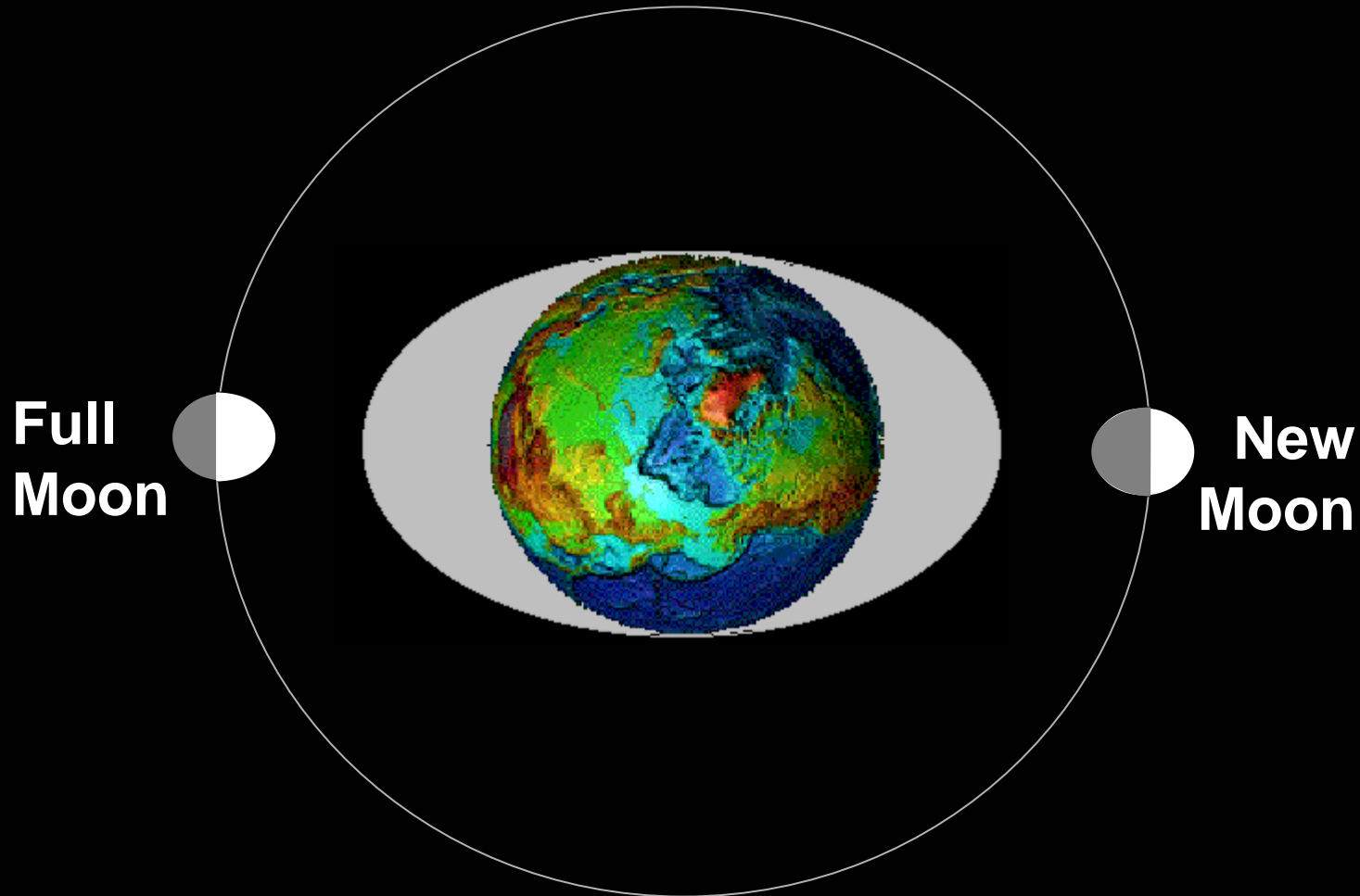
<http://www.oceanweather.com/data/global.html>

oceanweather inc.

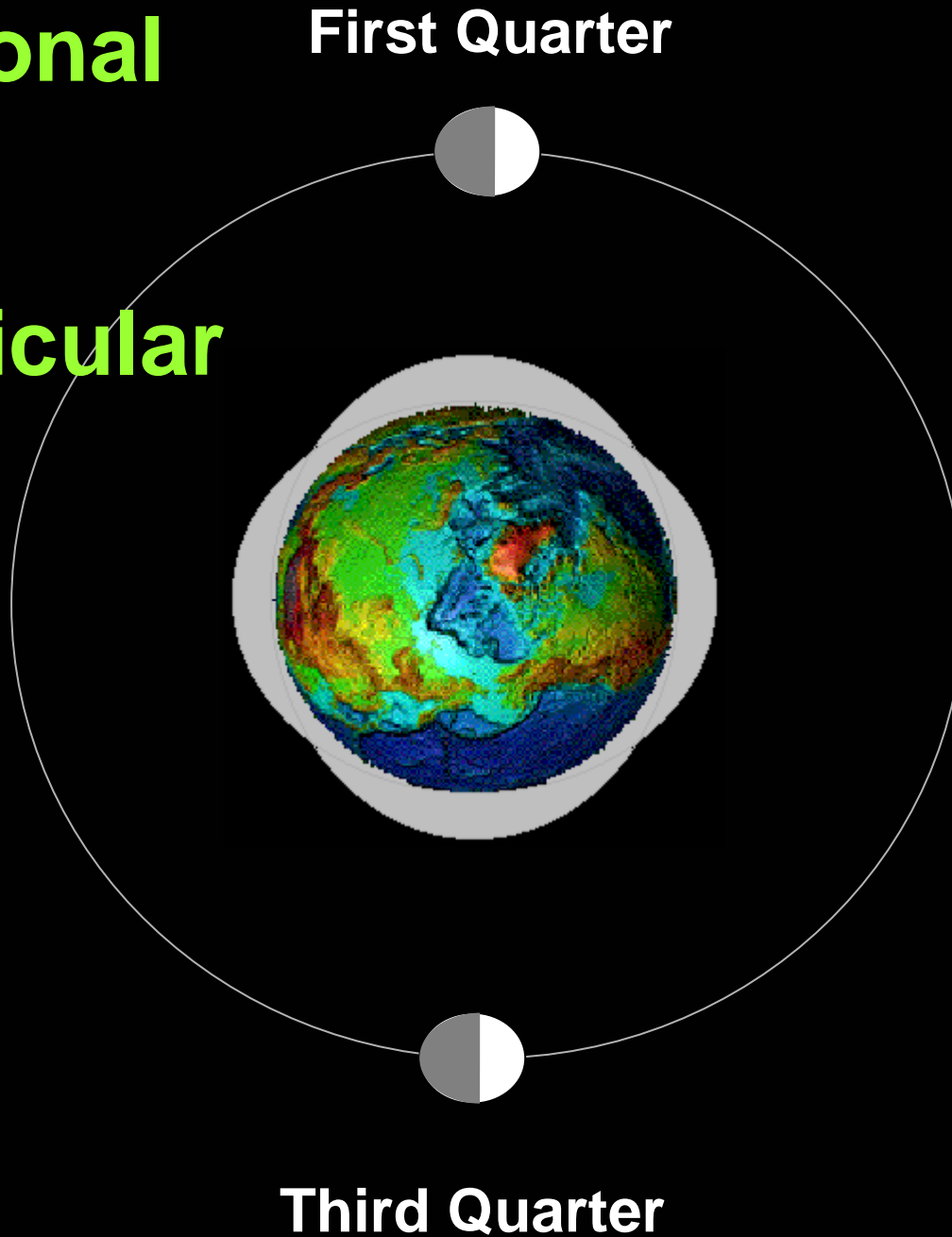
Lunar Phases



Spring Tides occur when the lunar and solar gravitational pulls add up

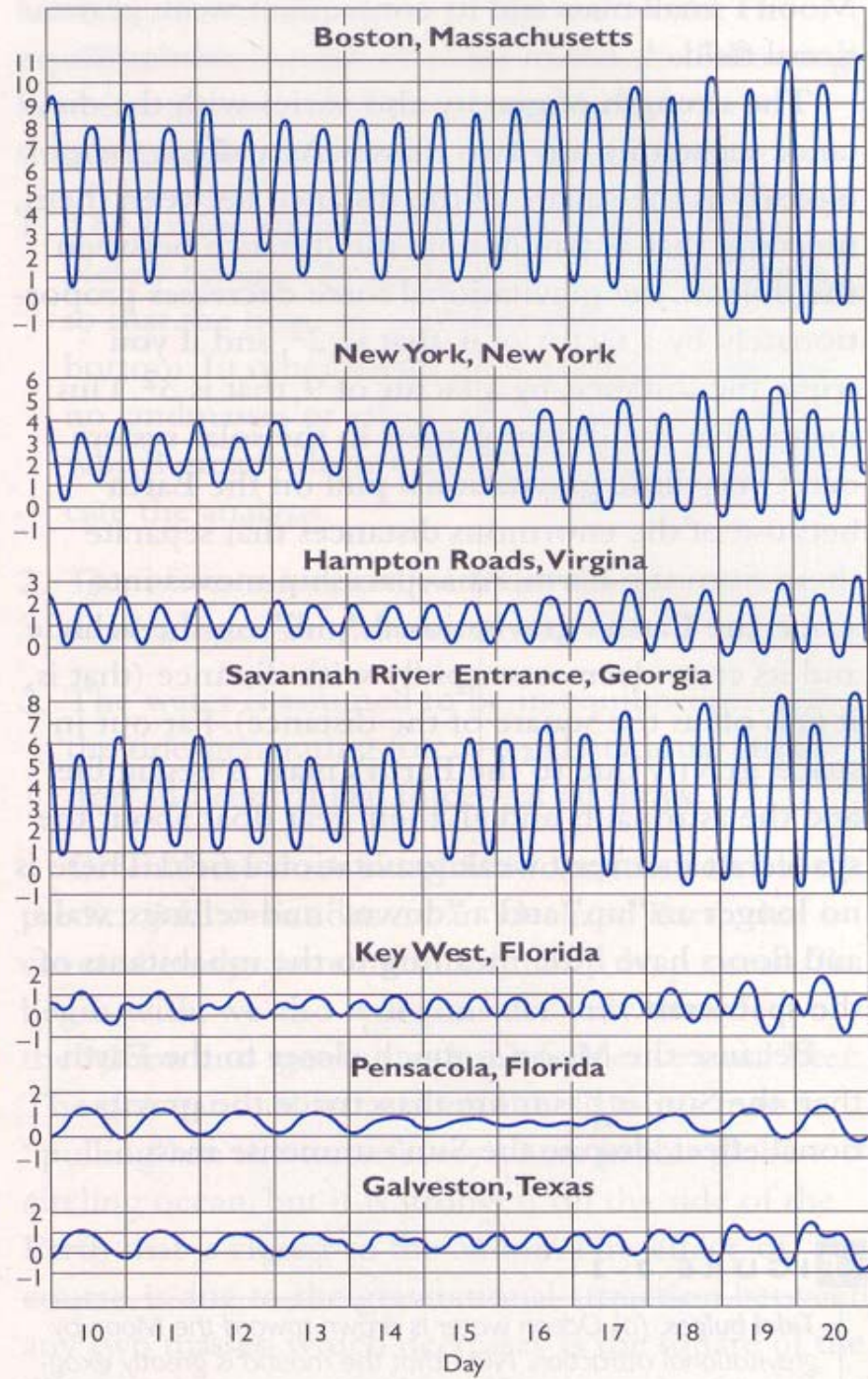
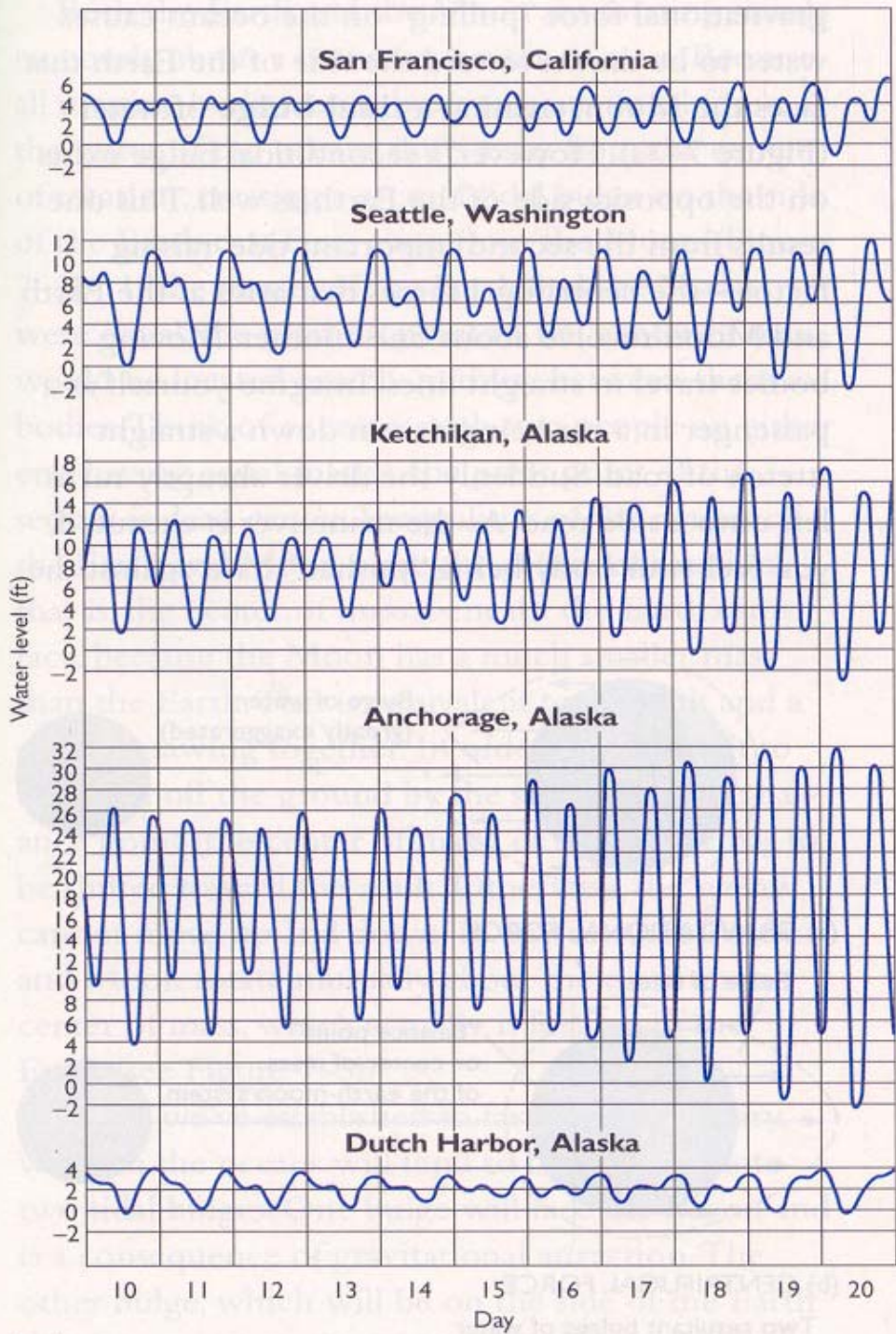


Neap Tides occur when lunar and solar gravitational pulls are mutually perpendicular

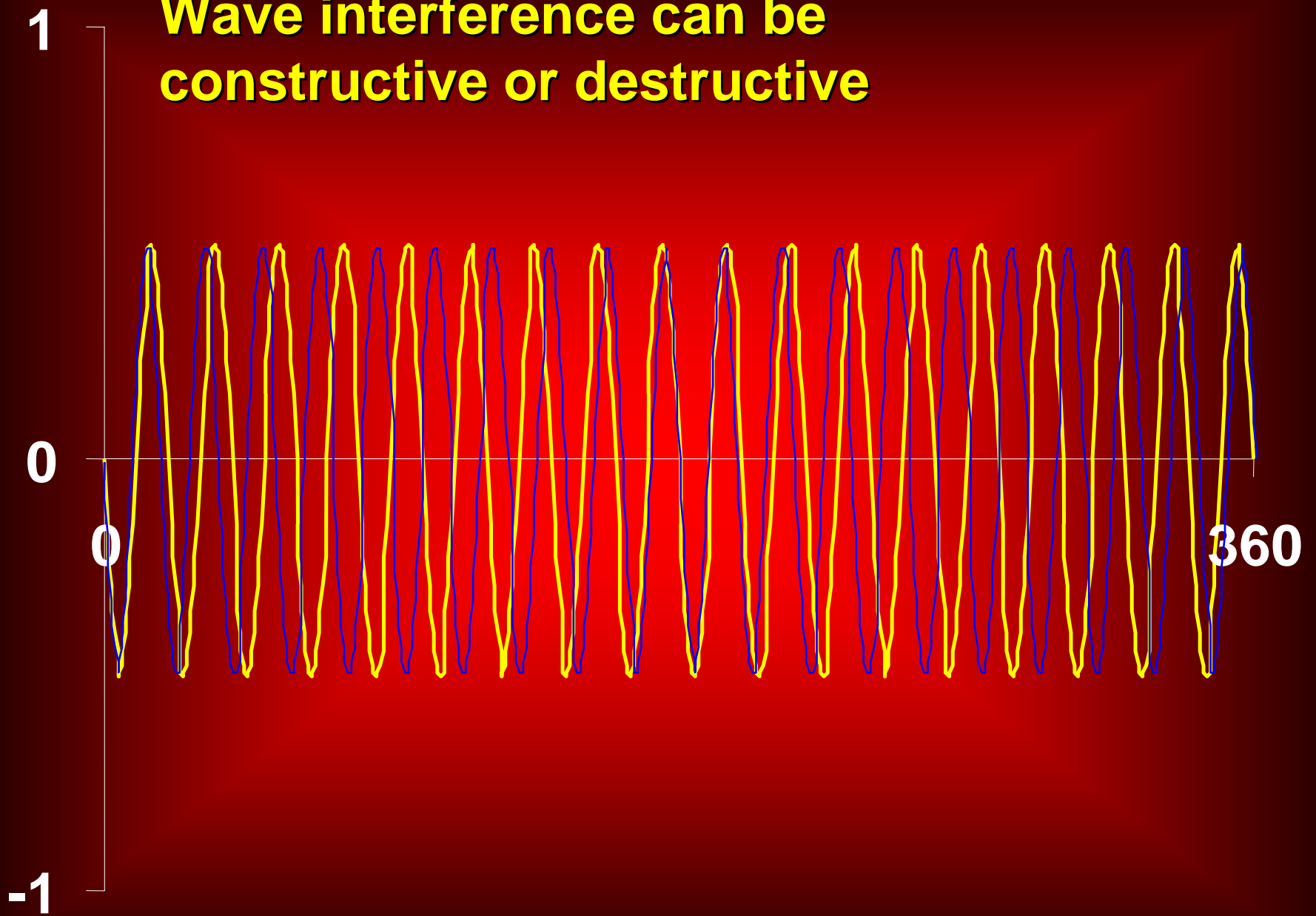


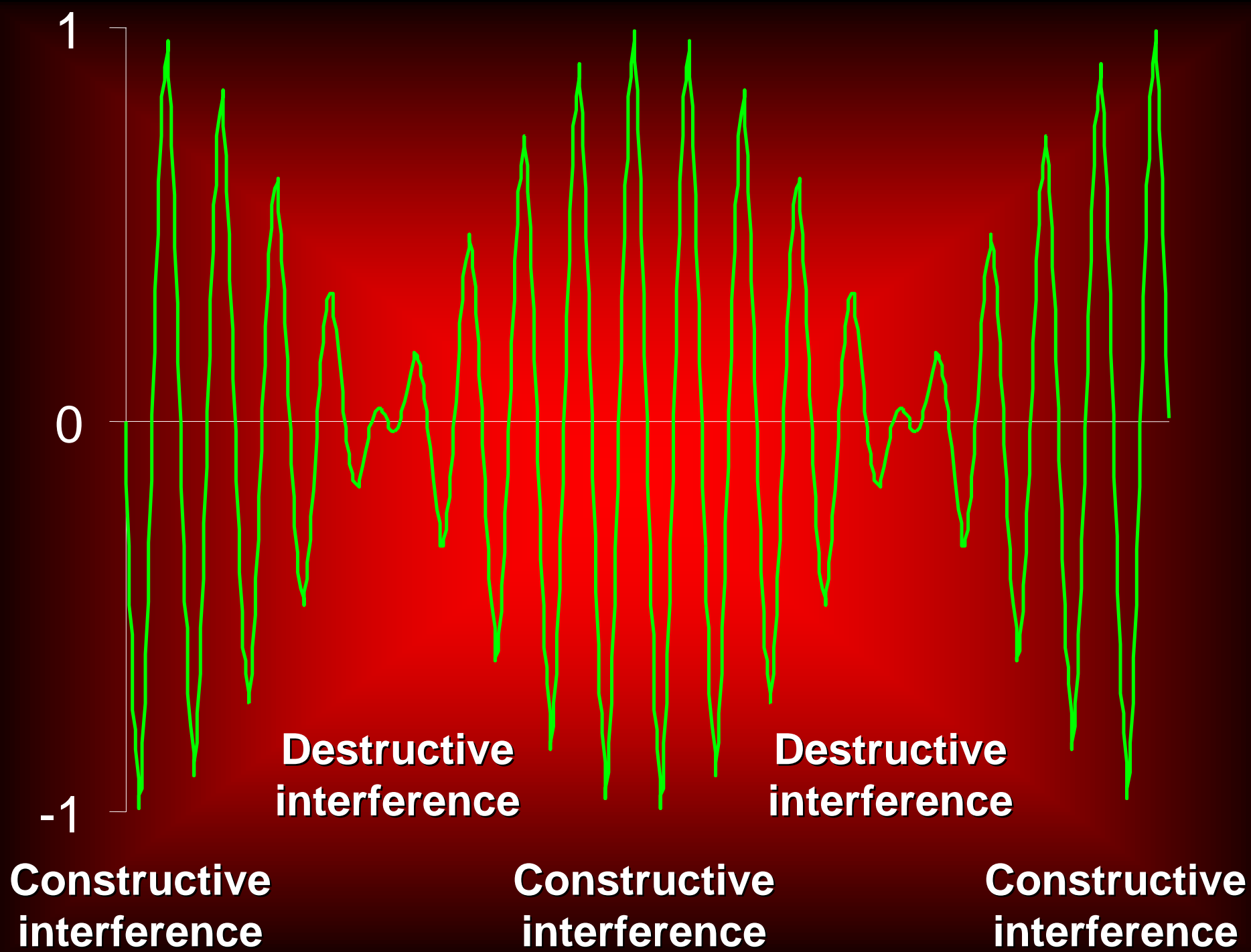
Tides can be

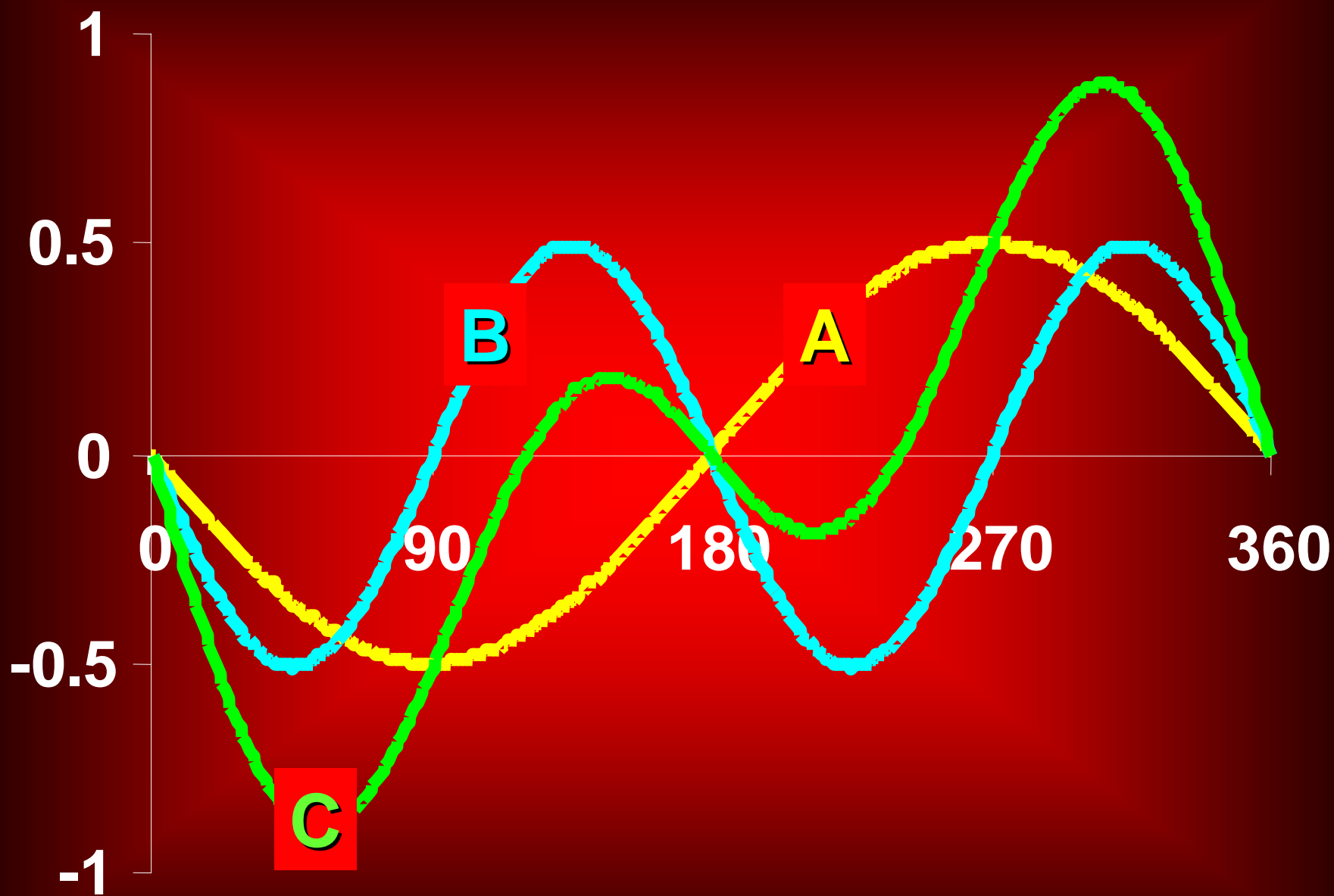
- *SPRING and NEAP, depending on the relative positions of Sun and Moon*
- *DIURNAL, SEMIDIURNAL or MIXED, depending on their daily cycles*



**Wave interference can be
constructive or destructive**







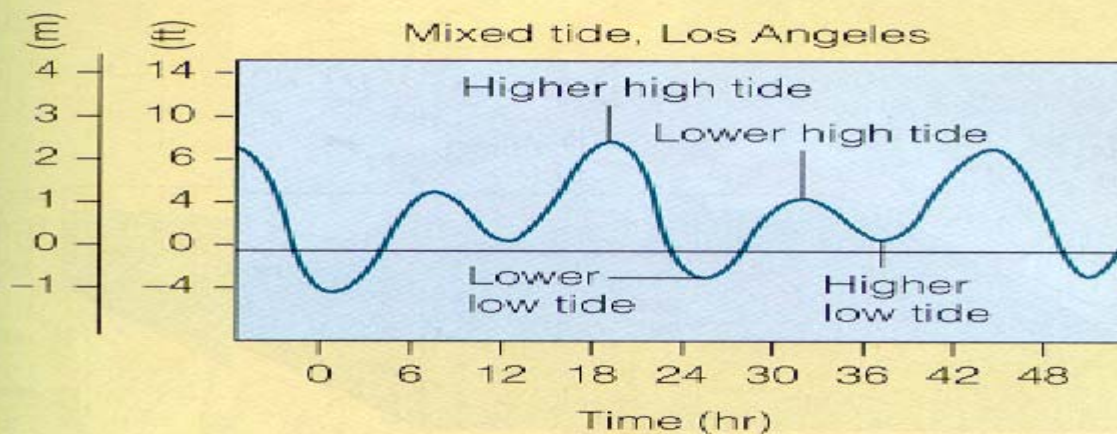
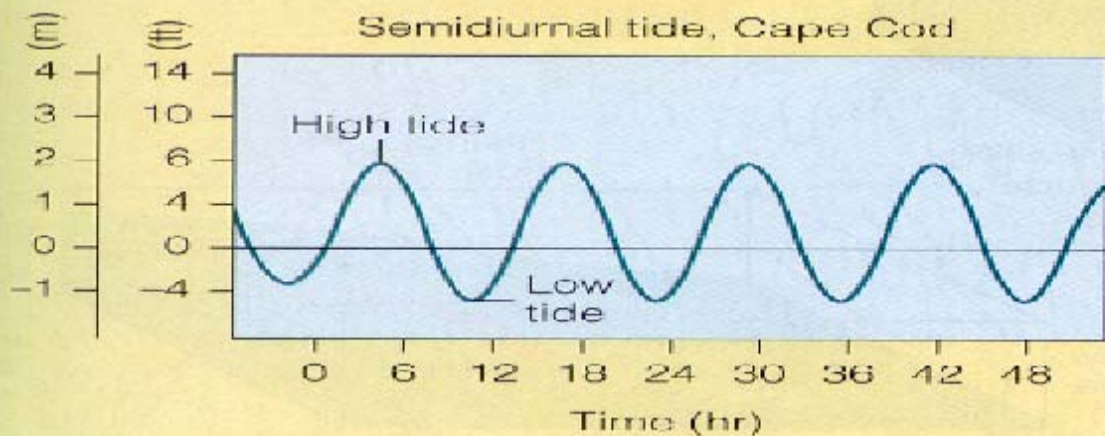
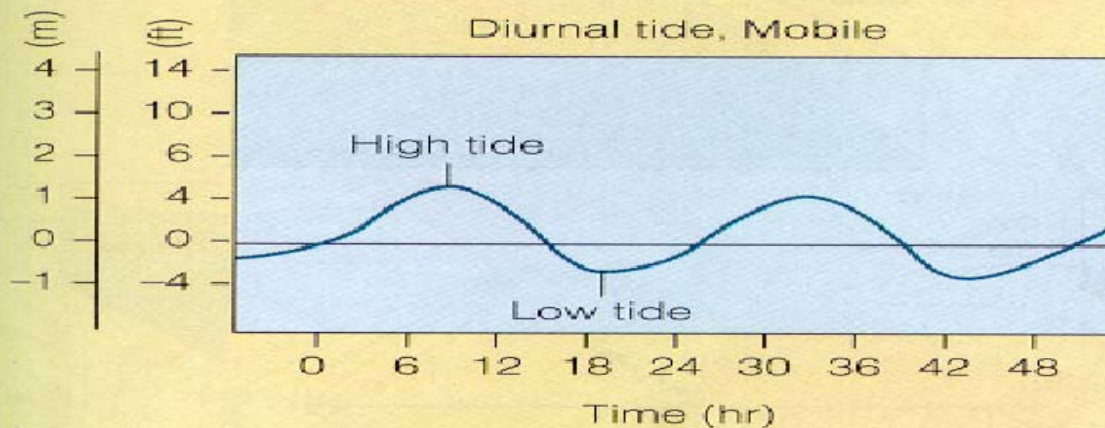
Tides can be

**1. Diurnal: or
once daily**

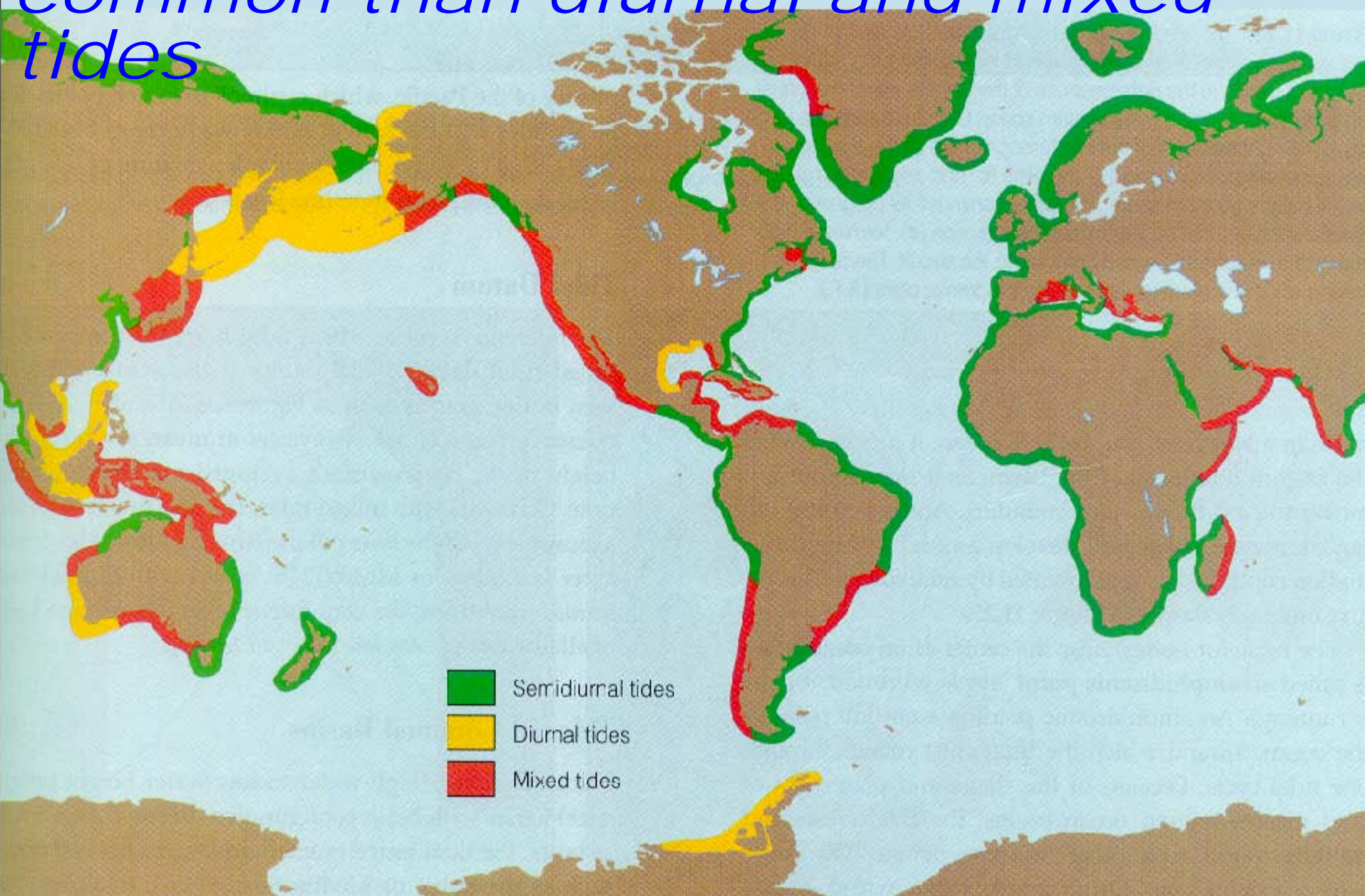
**2. Semidiurnal
or twice daily**

and

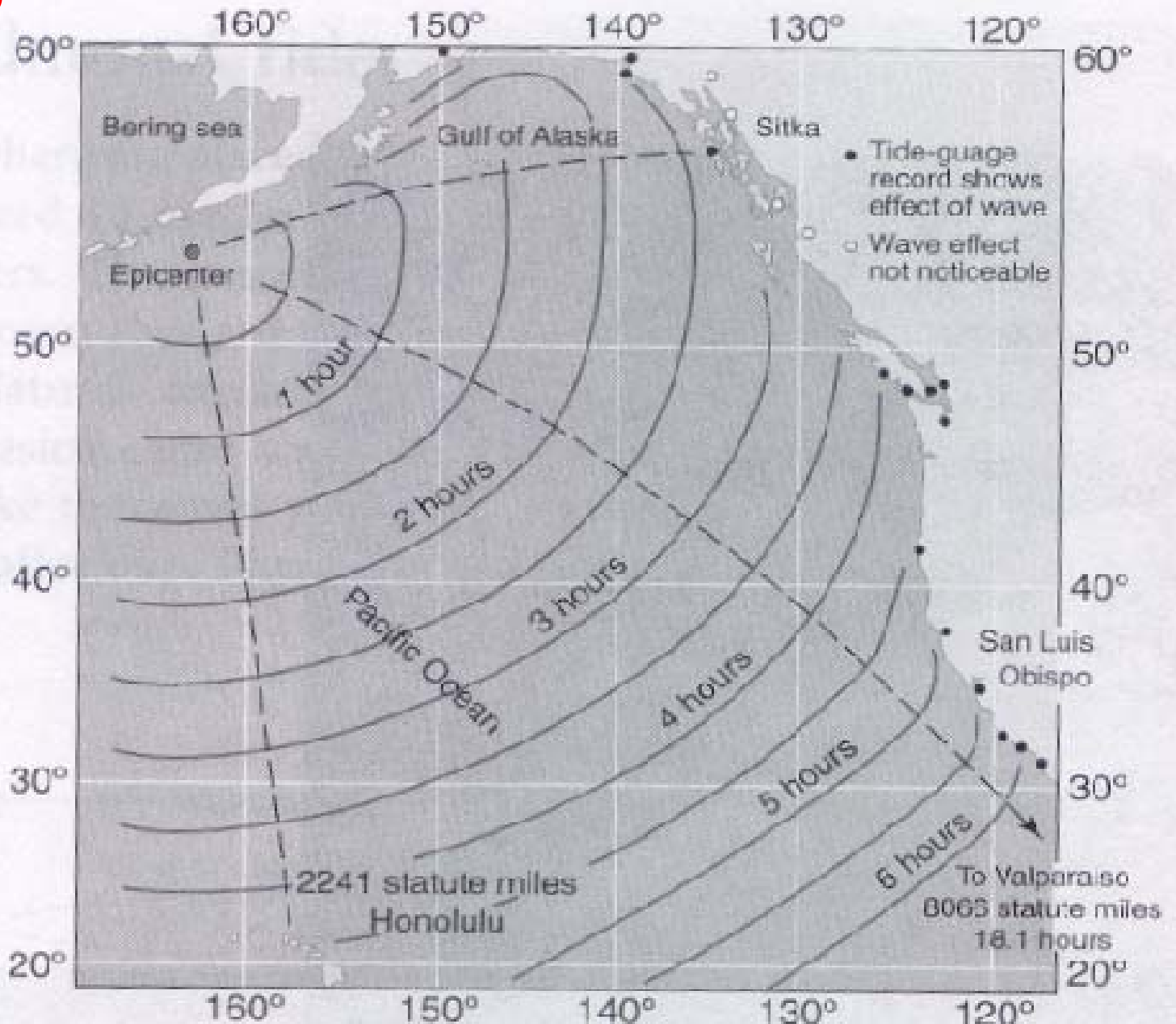
3. Mixed

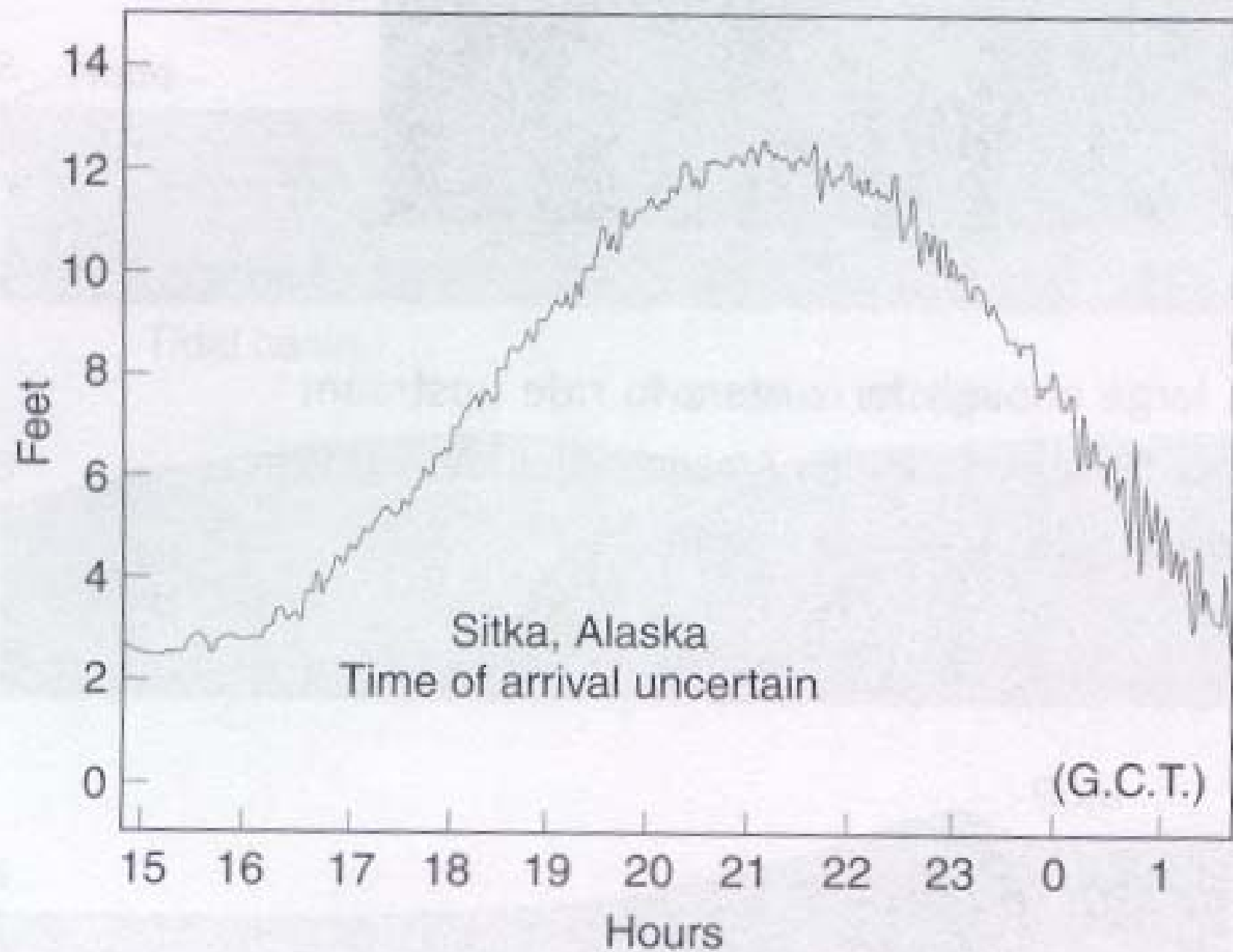


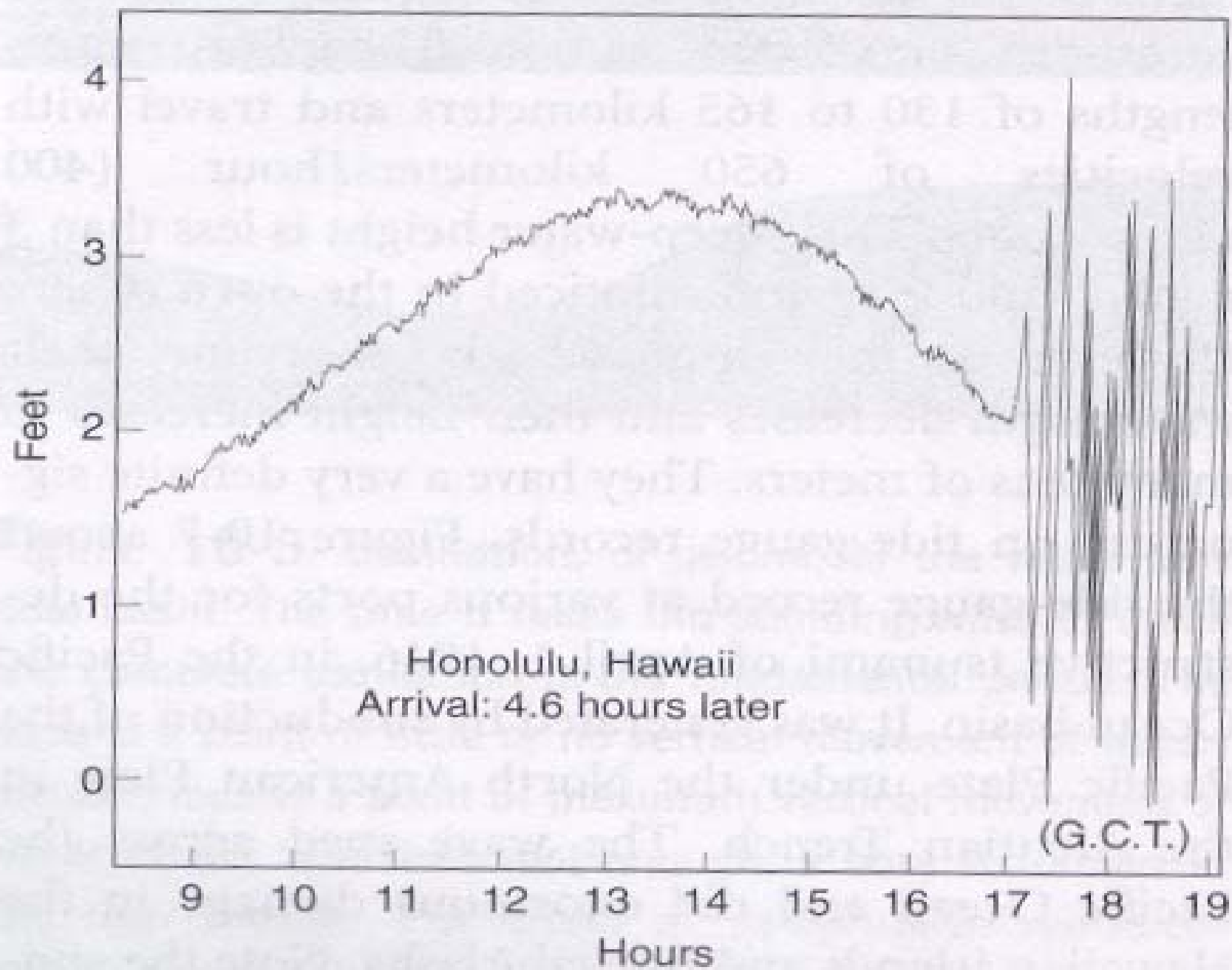
Semidiurnal tides are more common than diurnal and mixed tides

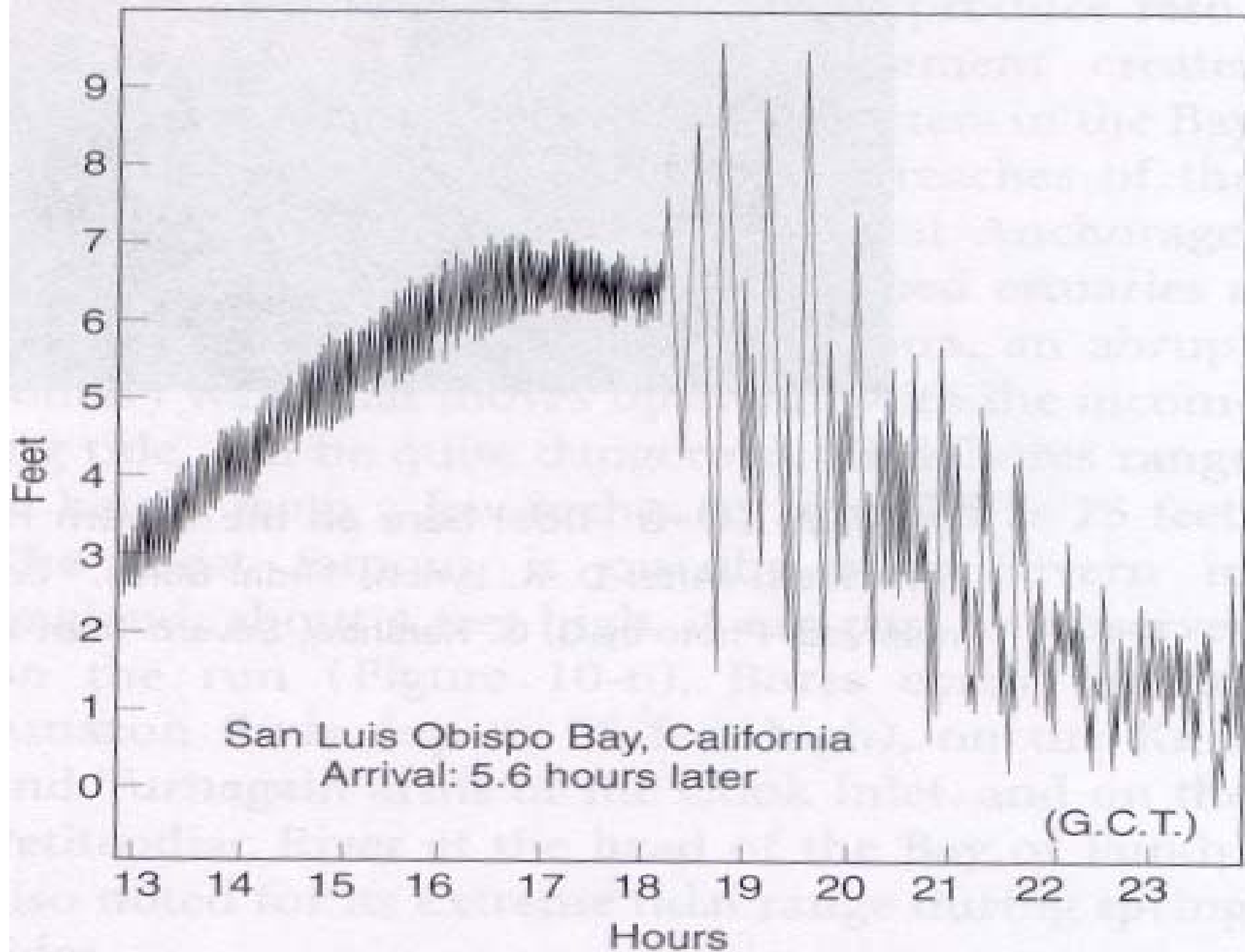


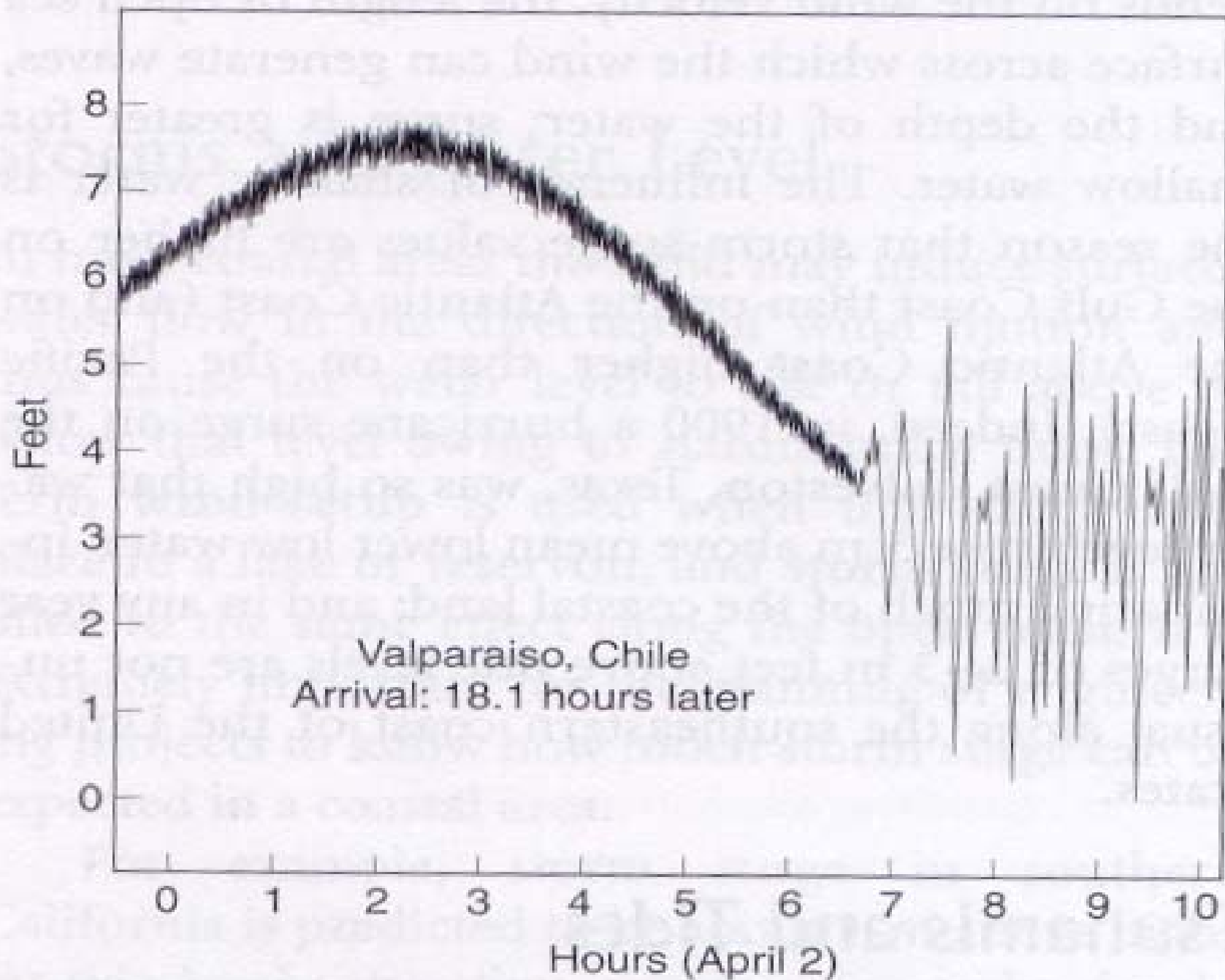
The travel-path of the tsunami of April 1, 1946

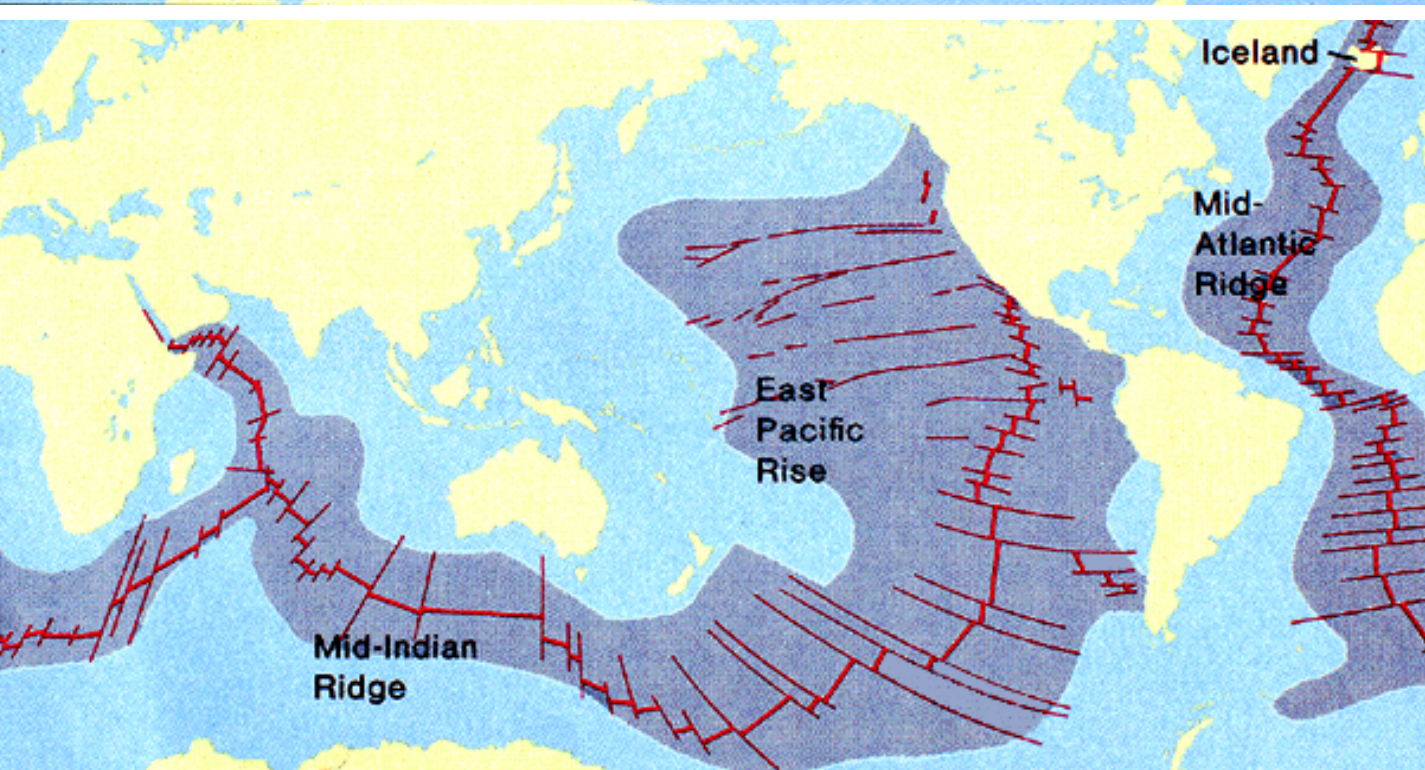
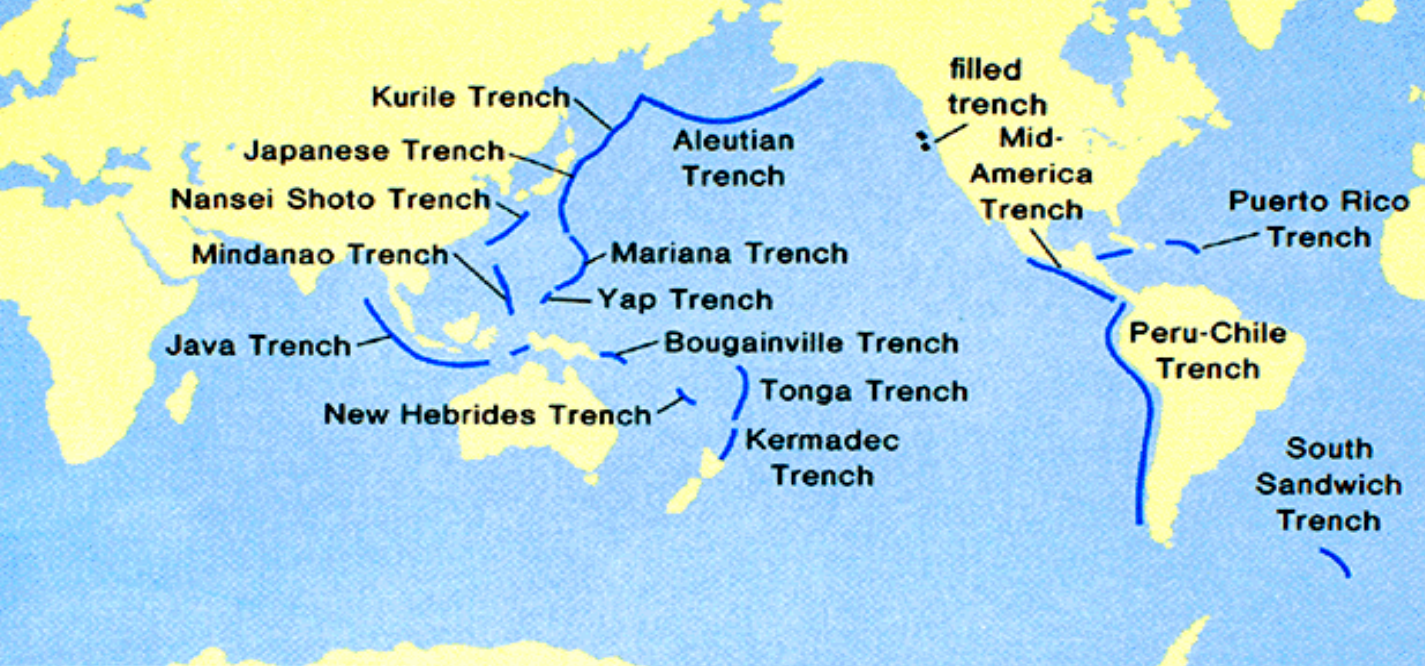






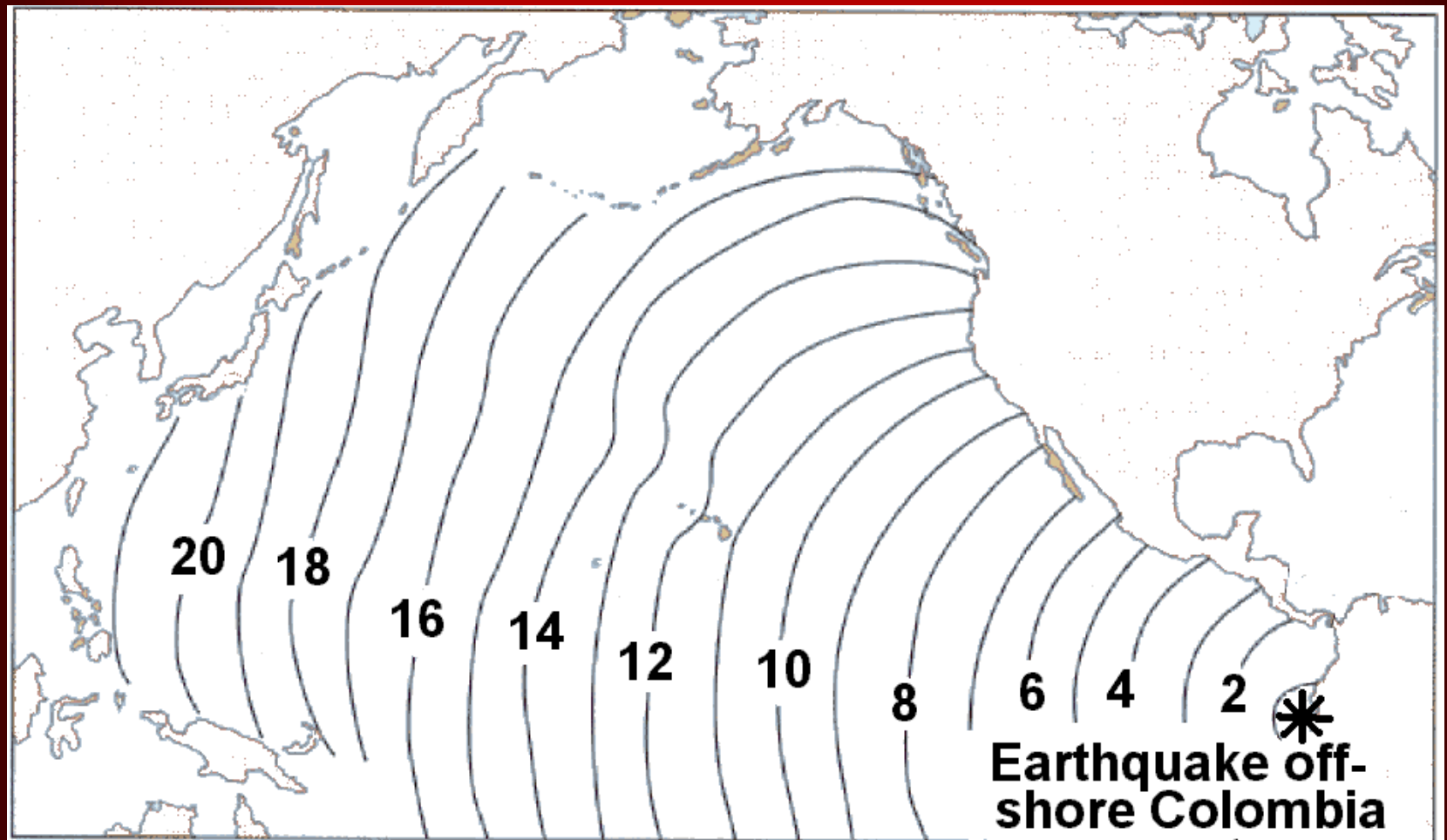






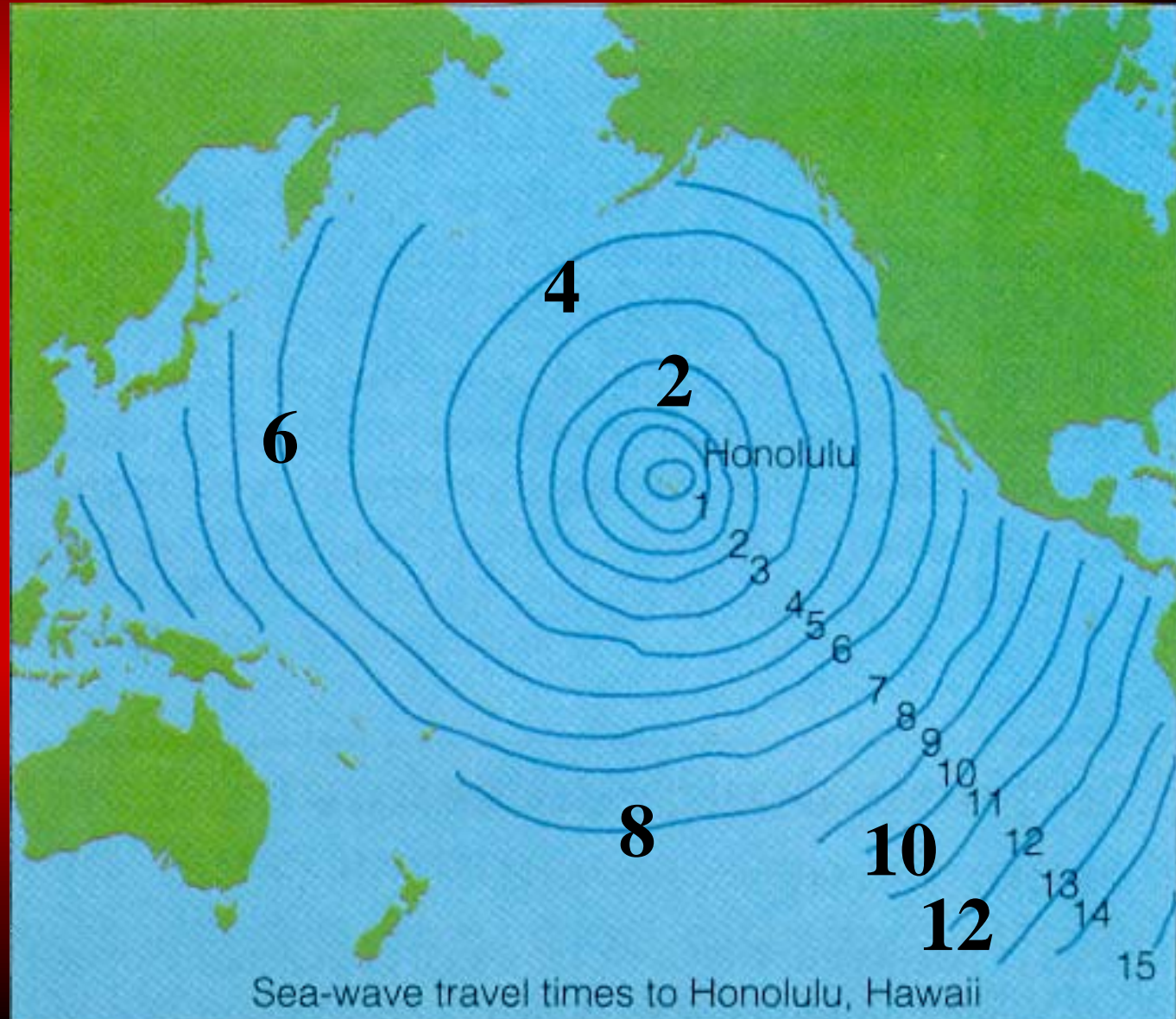
Active ocean-continent margins should expect tsunamis more frequently than the passive ones

The map below shows the position of the leading wave of a tsunami generated by a 1979 earthquake offshore Colombia, South America*. These contours are for the tsunami arrival times in hours.



*K. Ida & T. Iwasaki (Ed.): Tsunamis: Their Science and Engineering (D. Reidel, Boston MA, 1983)

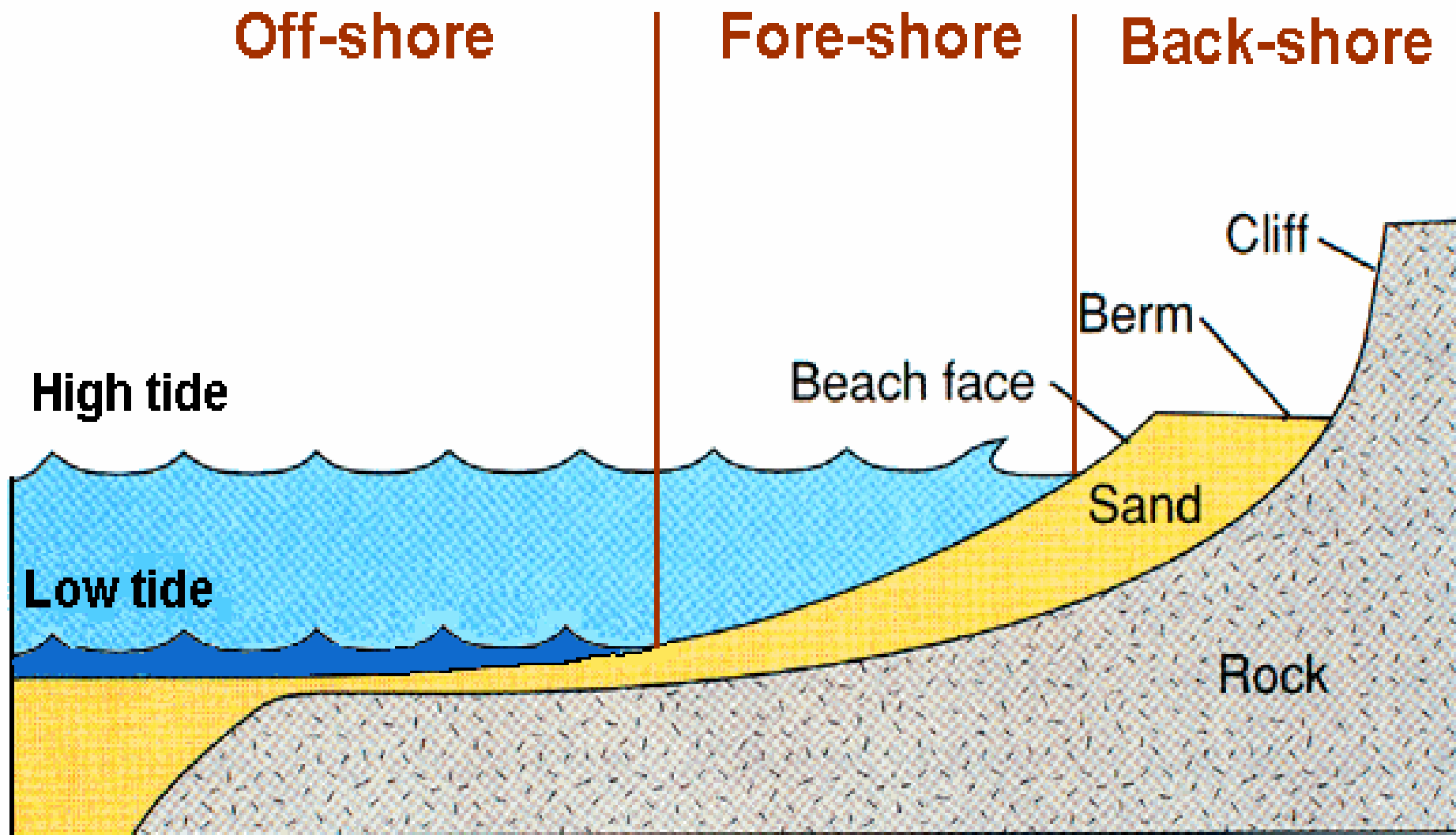
Consider an earthquake with its epicenter at Honolulu, Hawaii. The corresponding tsunami travel times (in hours) from Hawaii are given in this map of the Pacific Ocean.



Coasts can be

- *active or passive*
- *erosional or depositional*

Parts of a beach



Beach

Wave touches
bottom here
and slows down

Longshore current

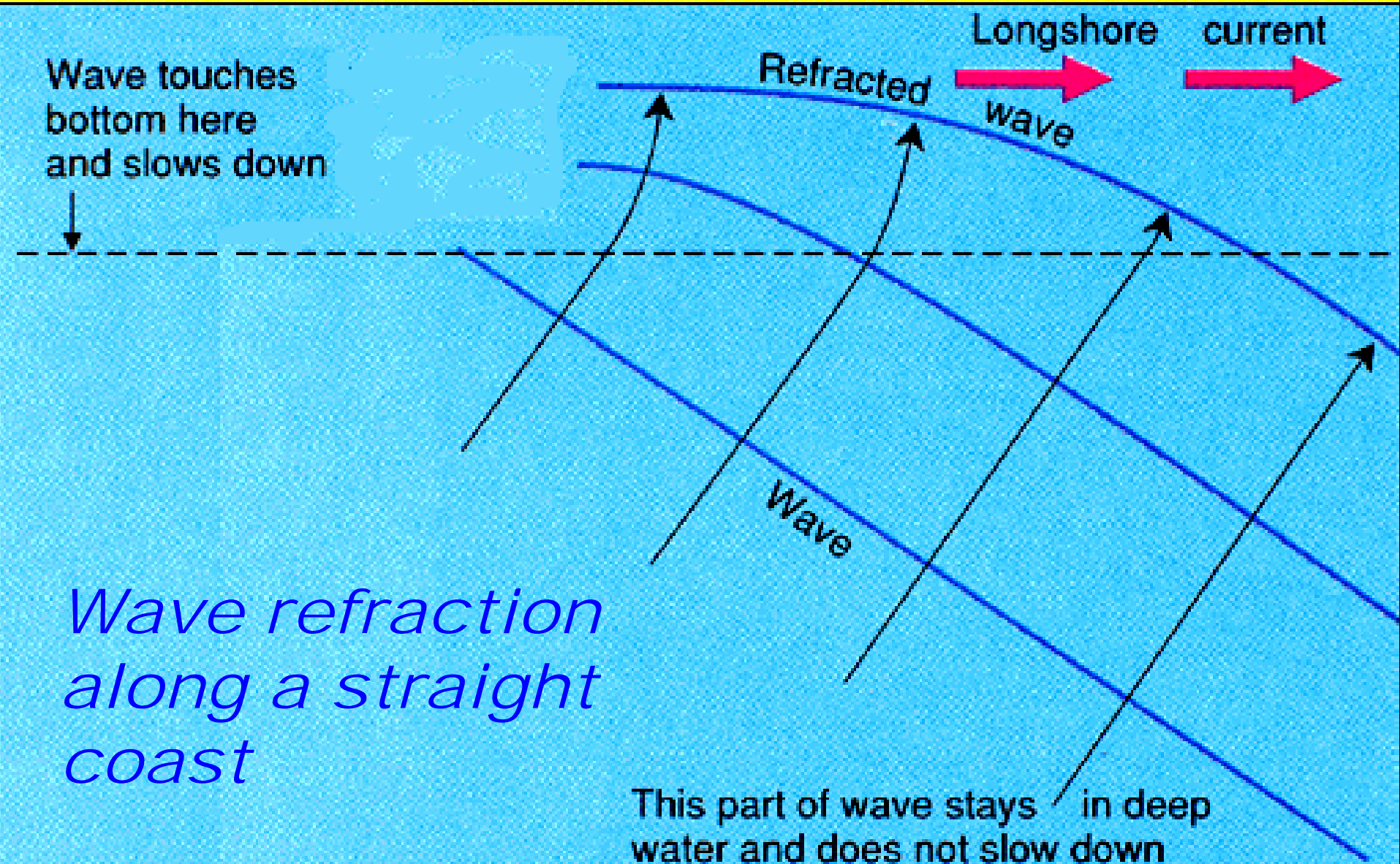
Refracted

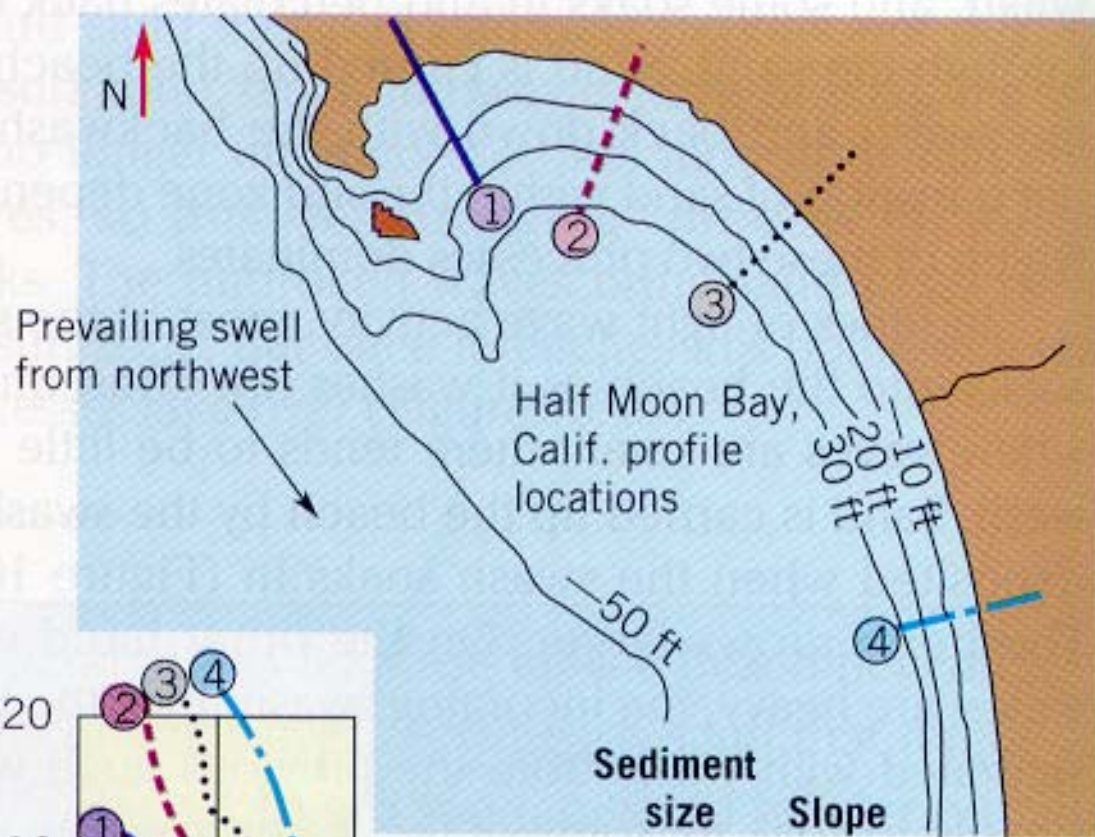
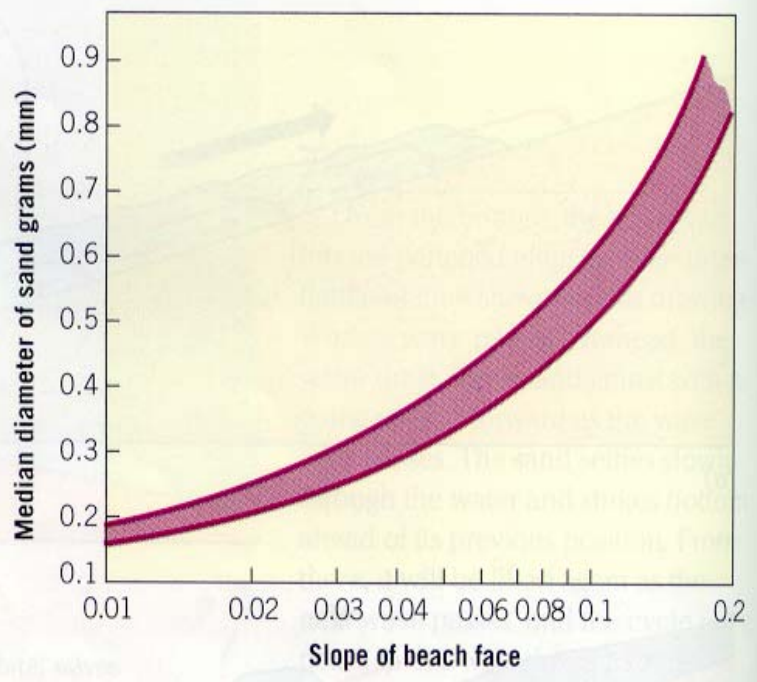
wave

Wave

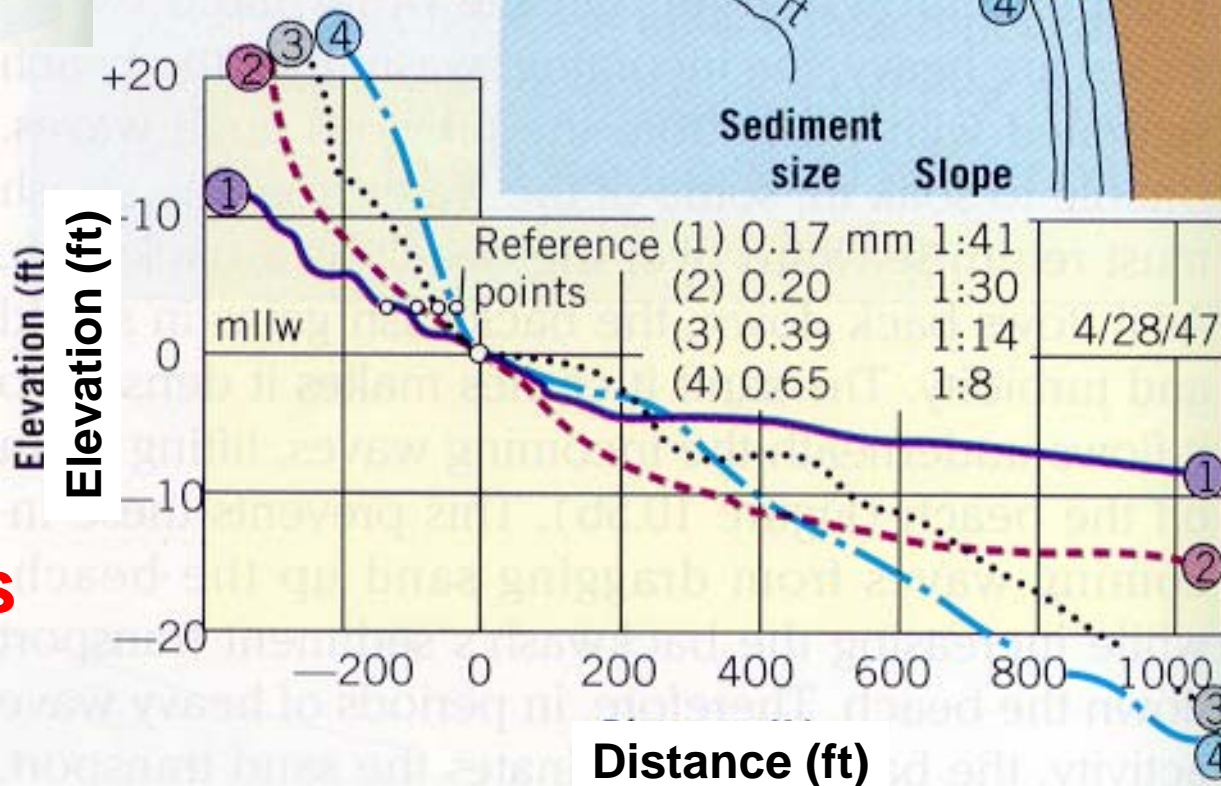
*Wave refraction
along a straight
coast*

This part of wave stays in deep
water and does not slow down

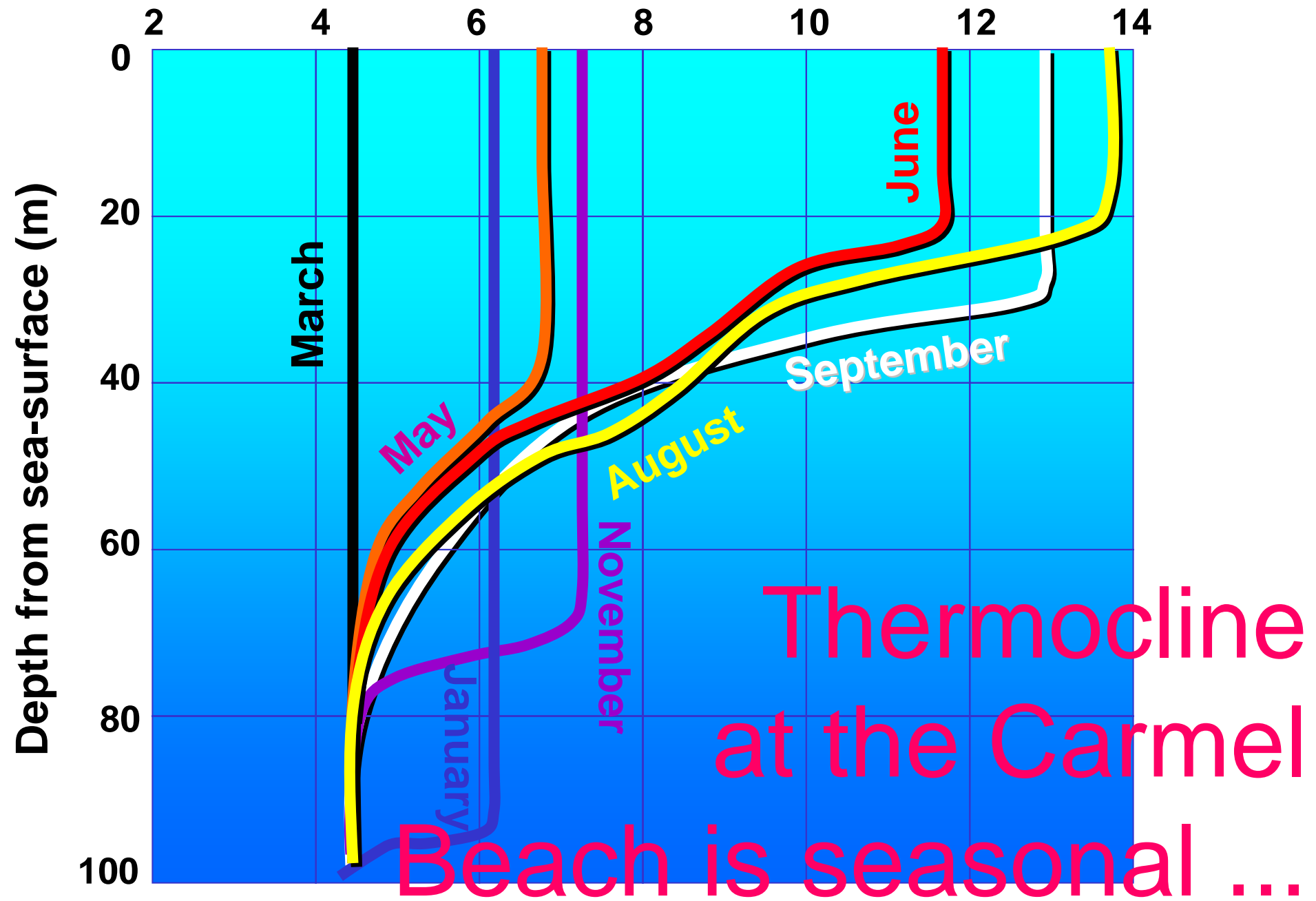




The gentler the beach slope, the finer the beach sediments tend to be, as can be seen from these profiles of the Half Moon Bay, California.

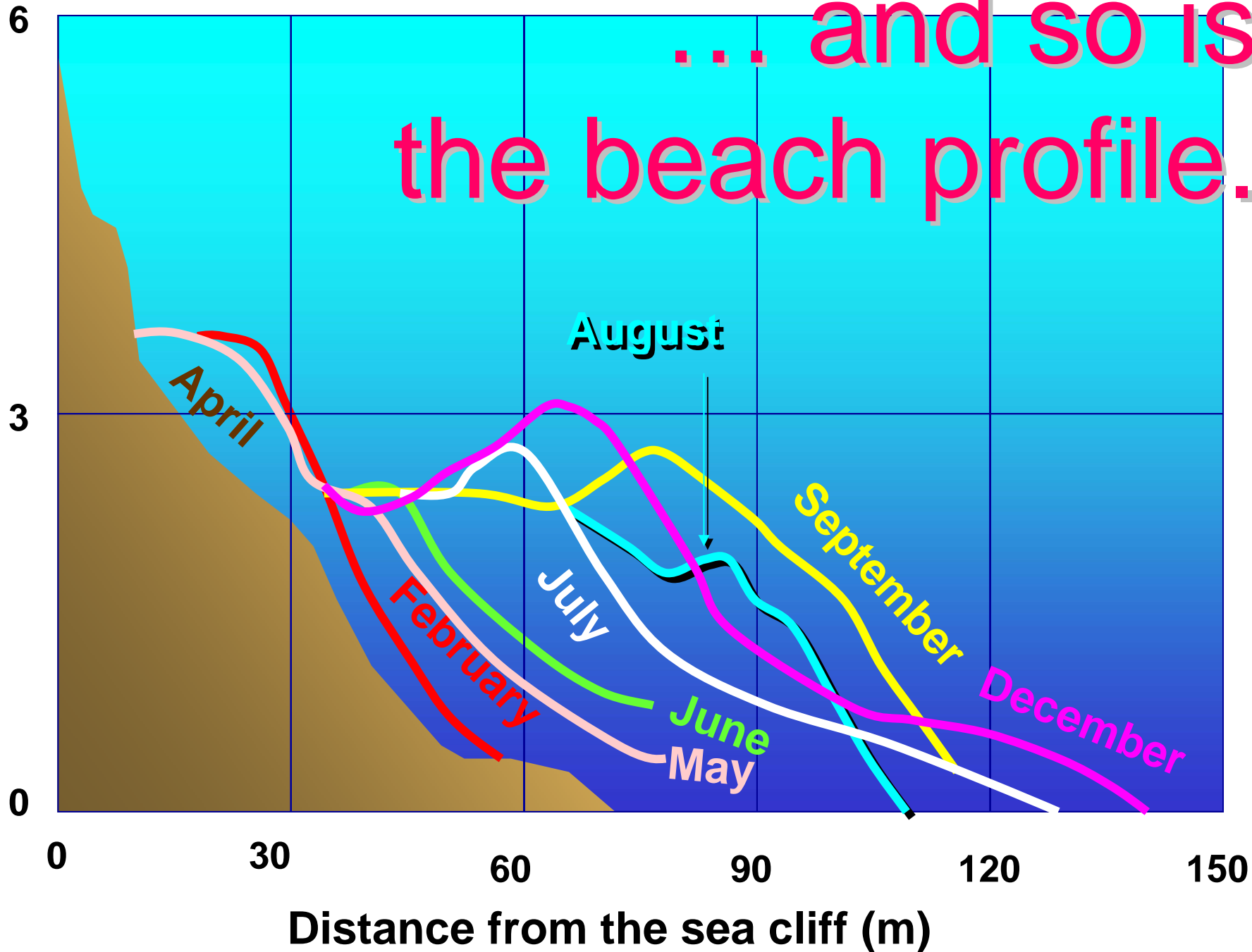


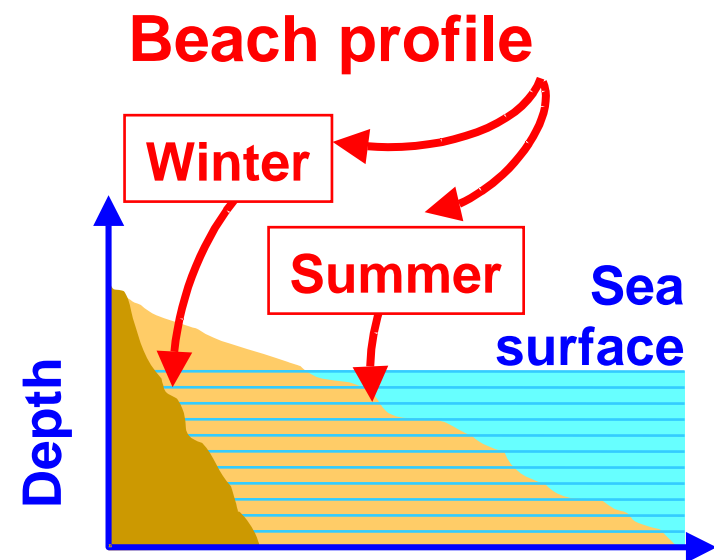
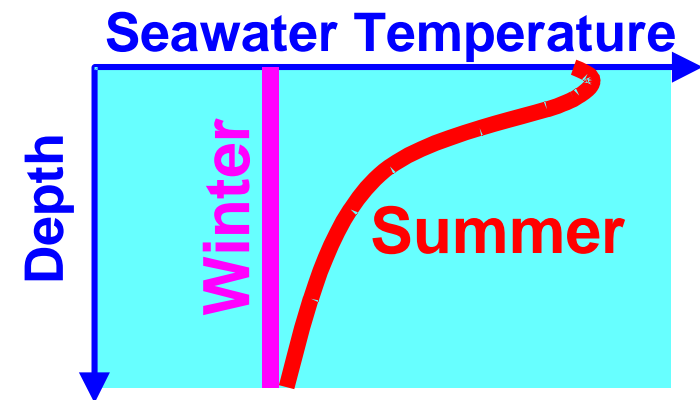
Seawater temperature (°C)



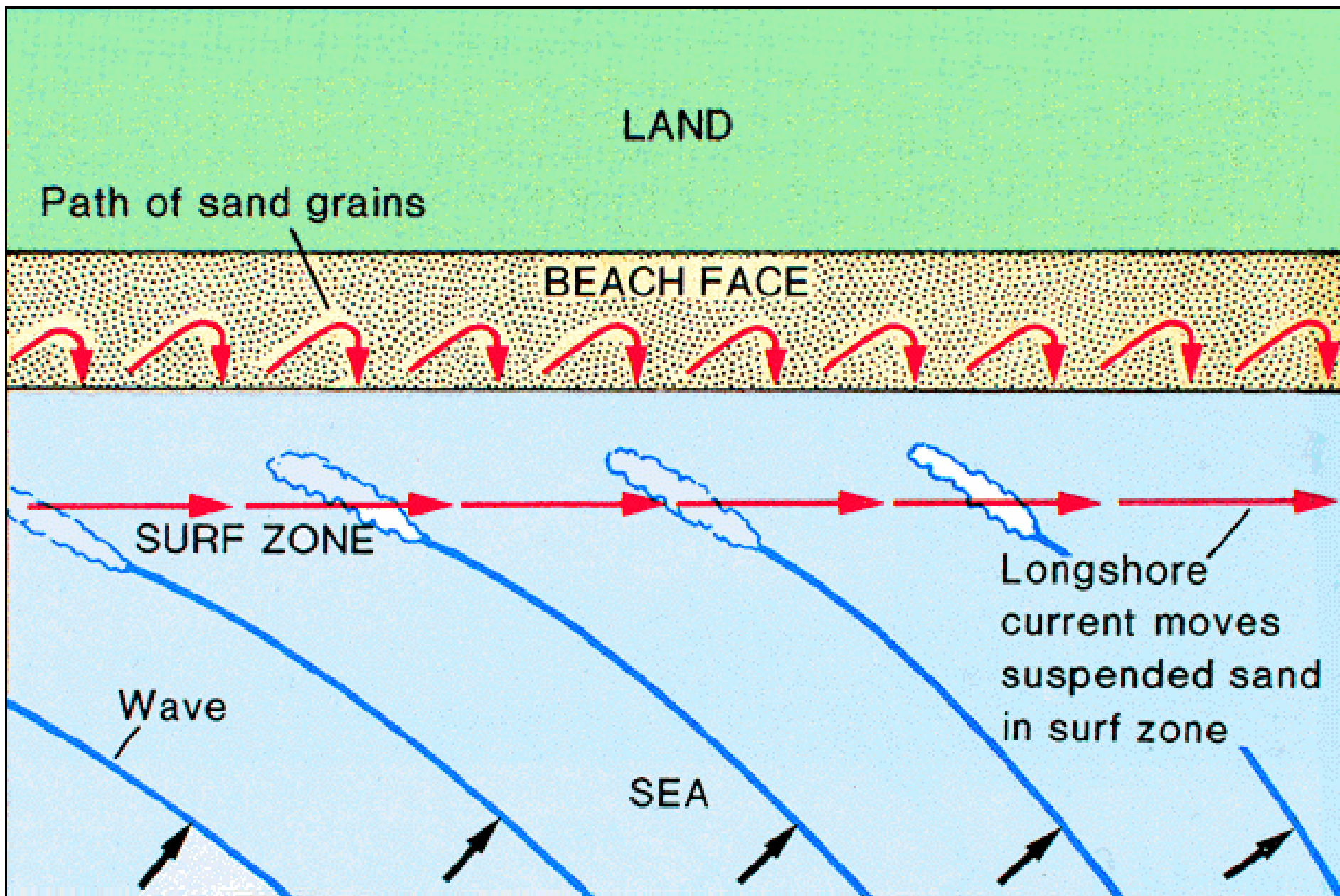
Height above mean low water (m)

... and so is
the beach profile.





Longshore current and littoral drift



1940

1963

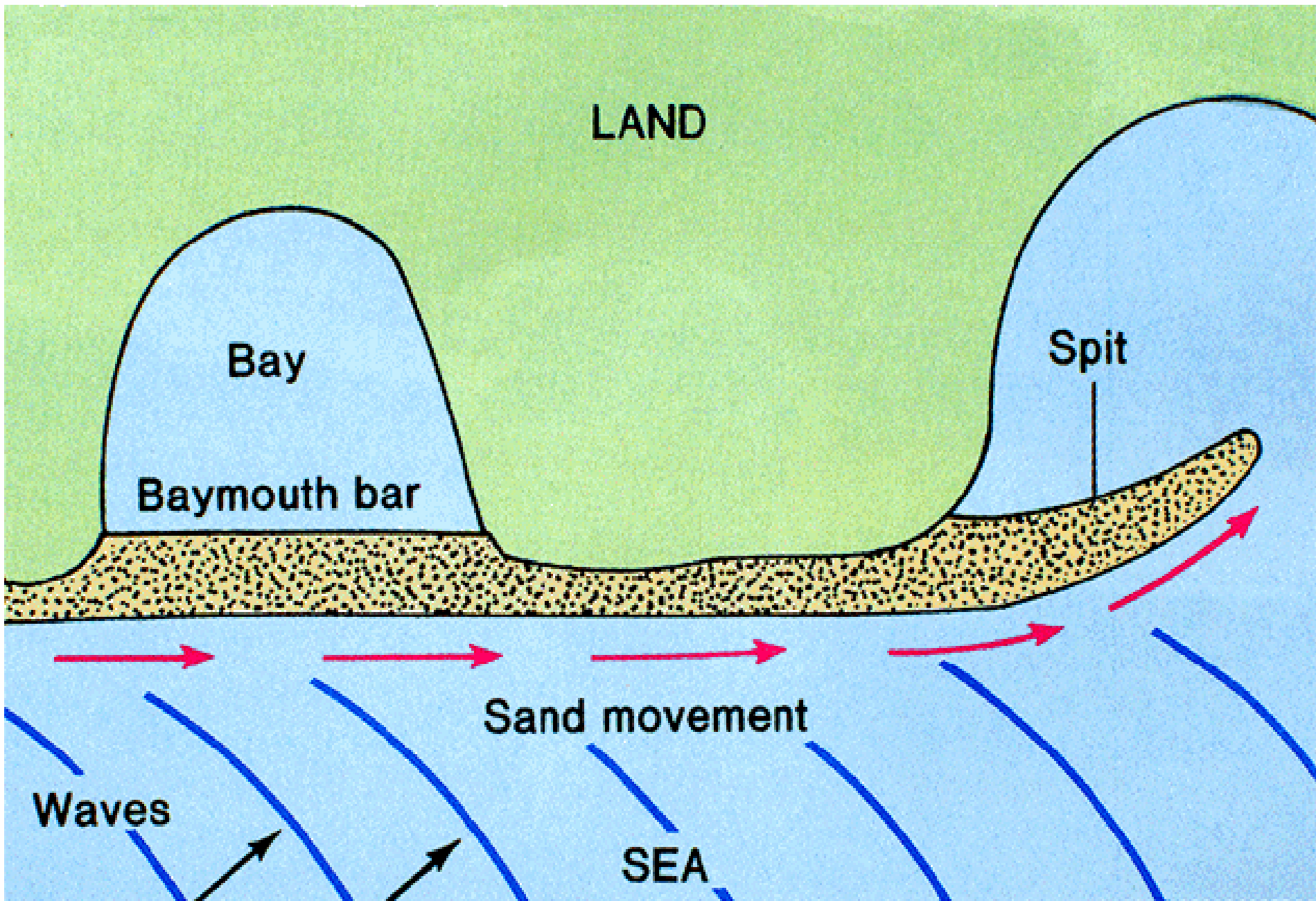
N

X

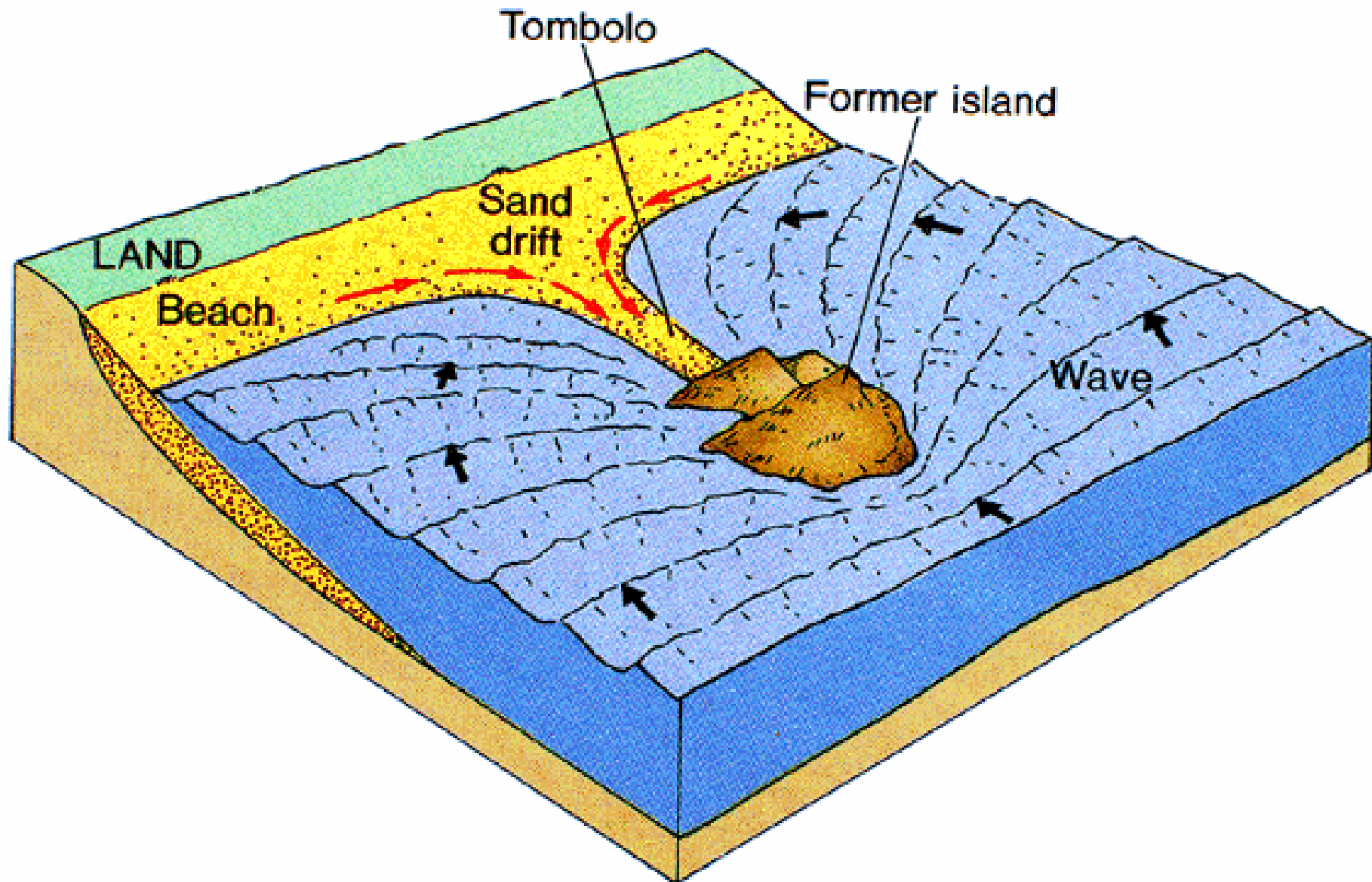
X

These two pictures of Sandy Beach (shown by cross here), New Jersey, were taken in 1940 (left) and 1963 (right). Can we infer from these that

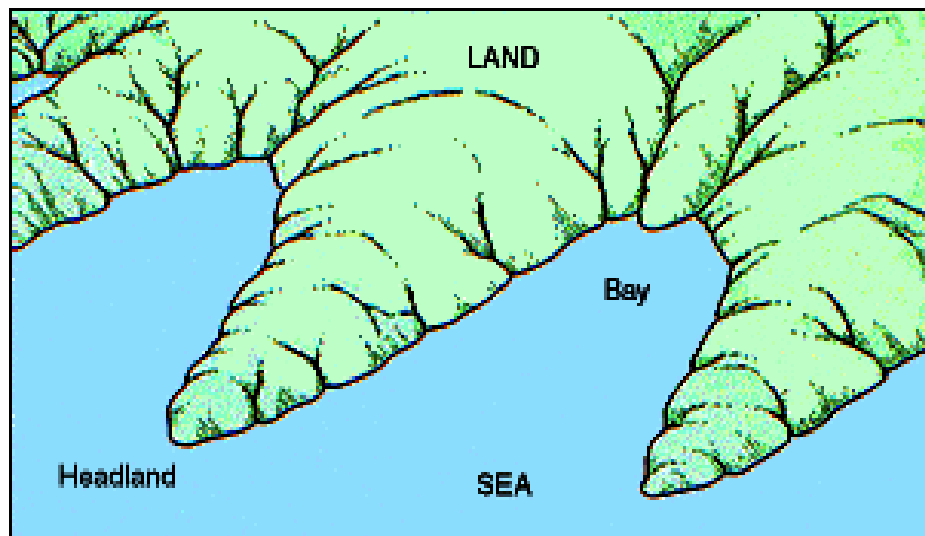
How baymouth bars and spits form



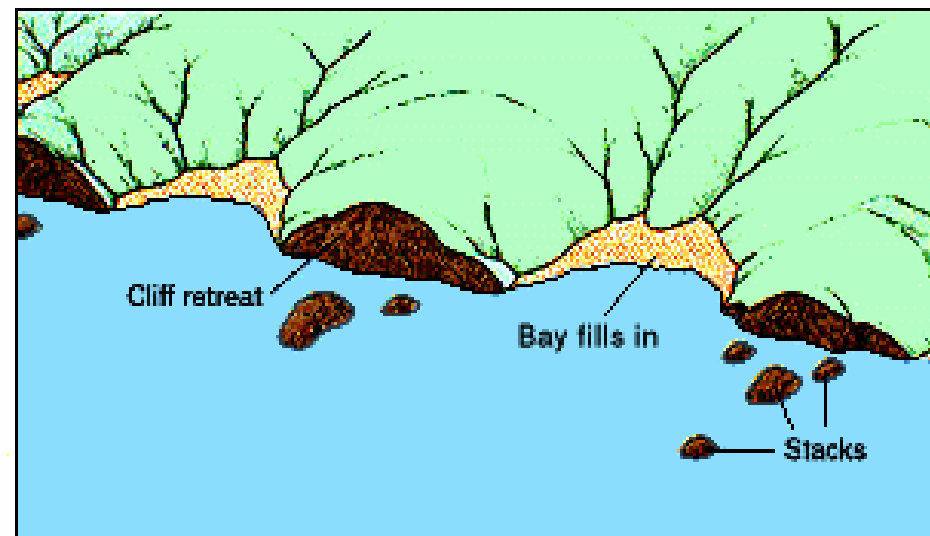
Formation of a tombolo



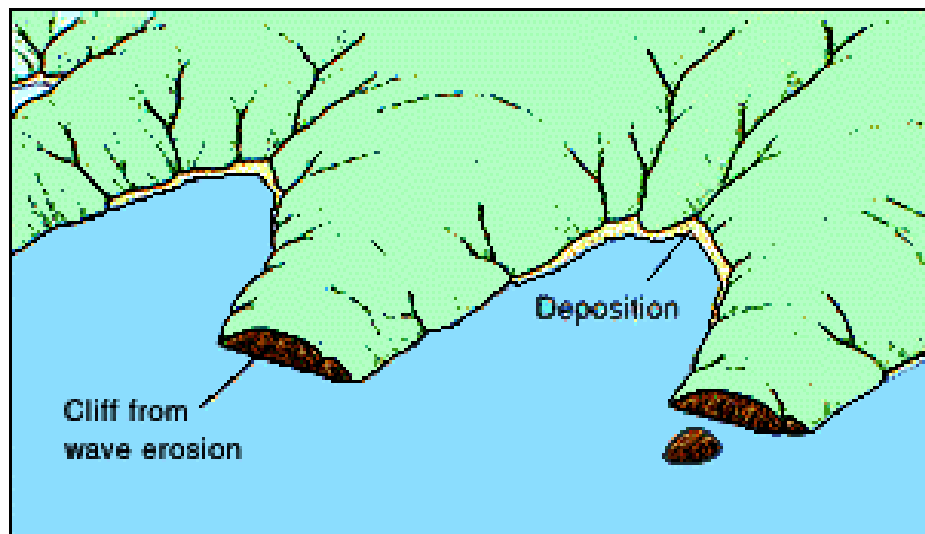
Coastal straightening by wave-erosion



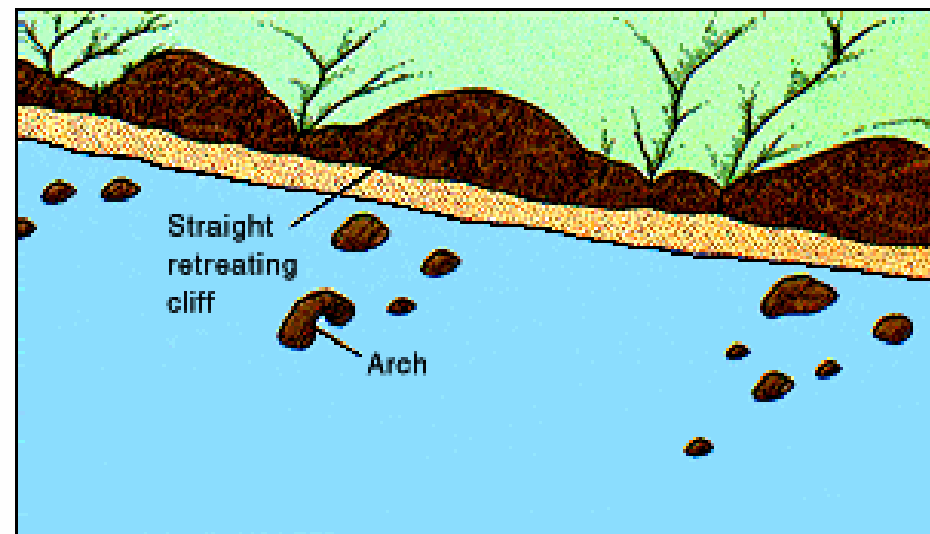
A



C

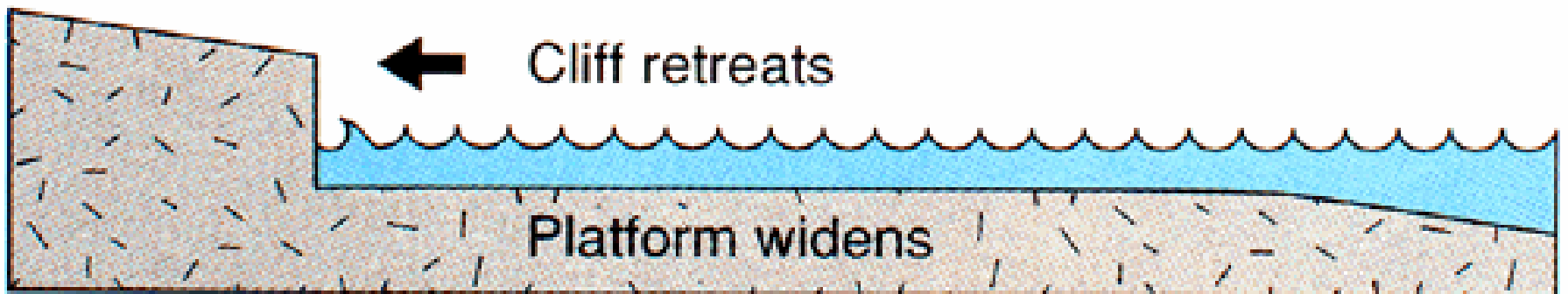
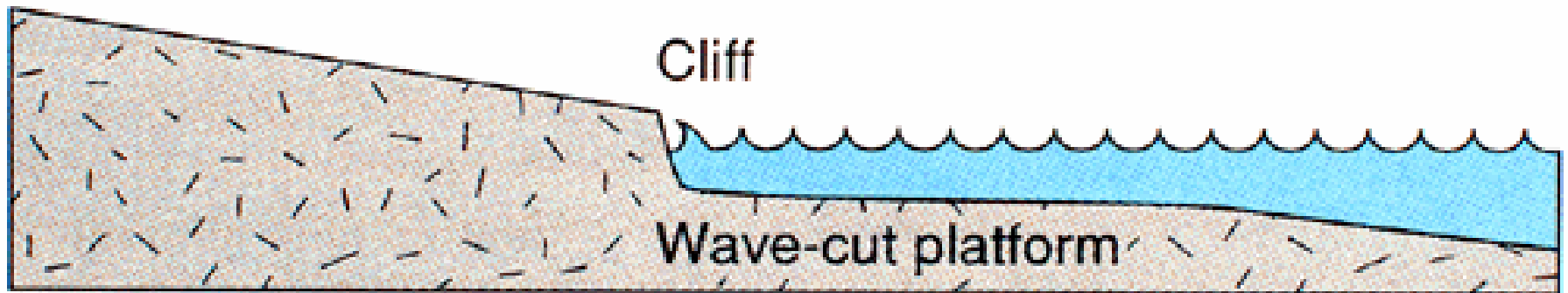
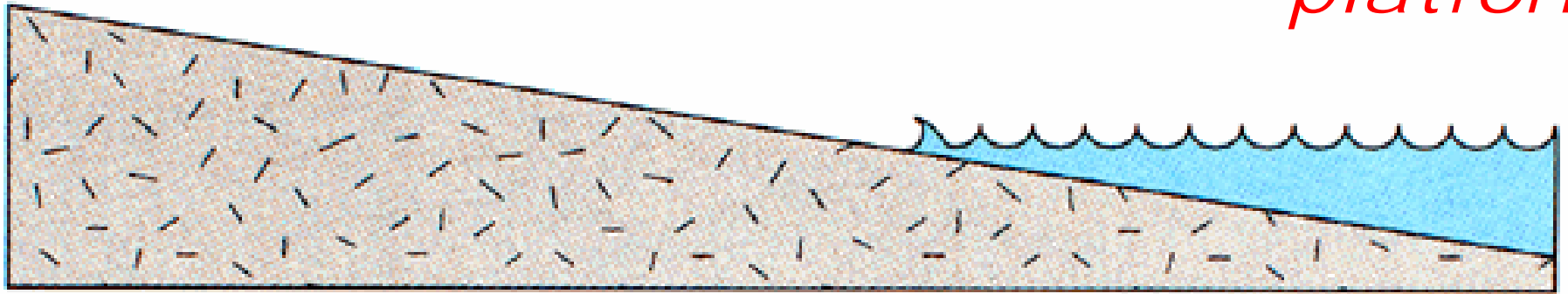


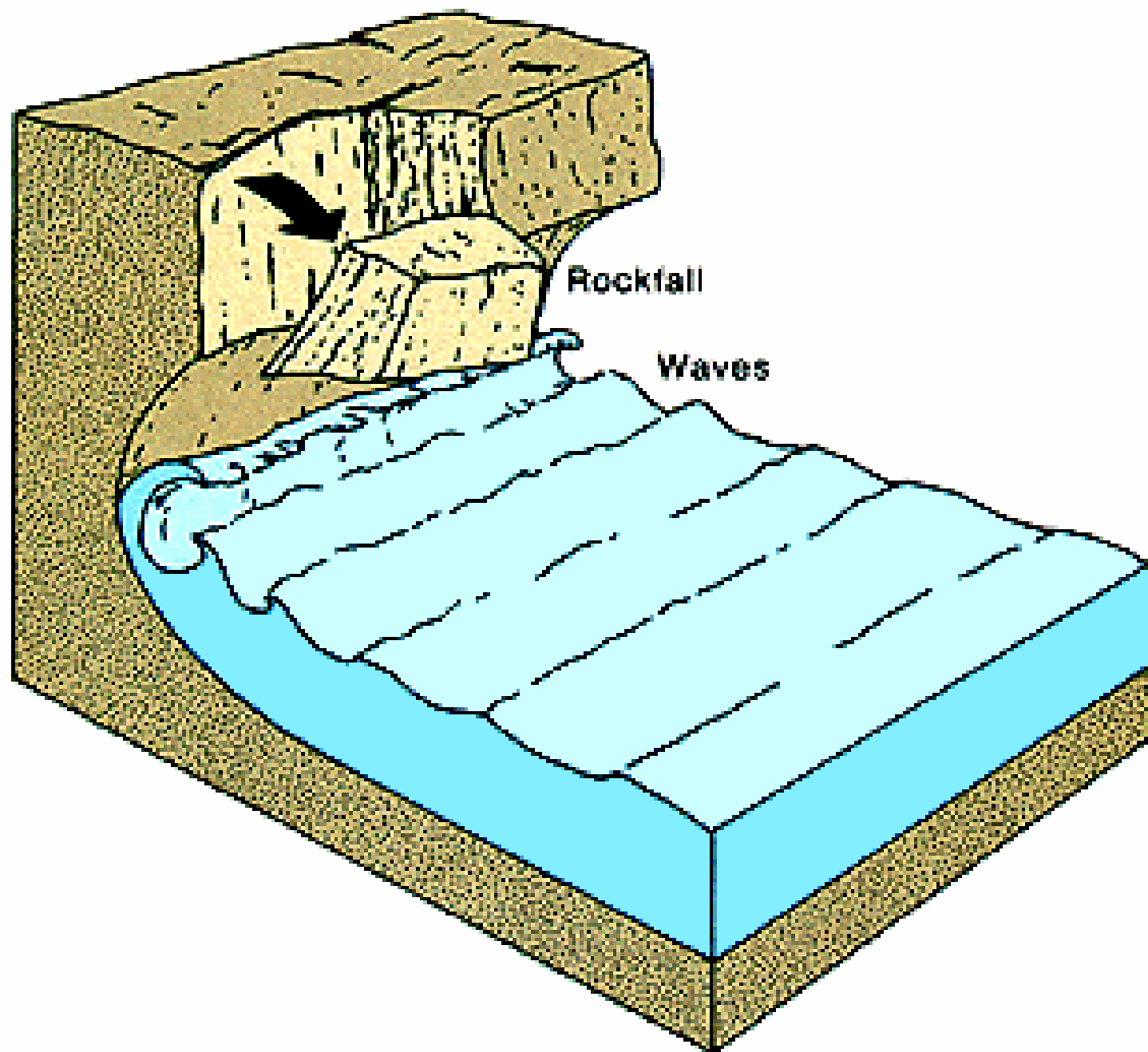
B

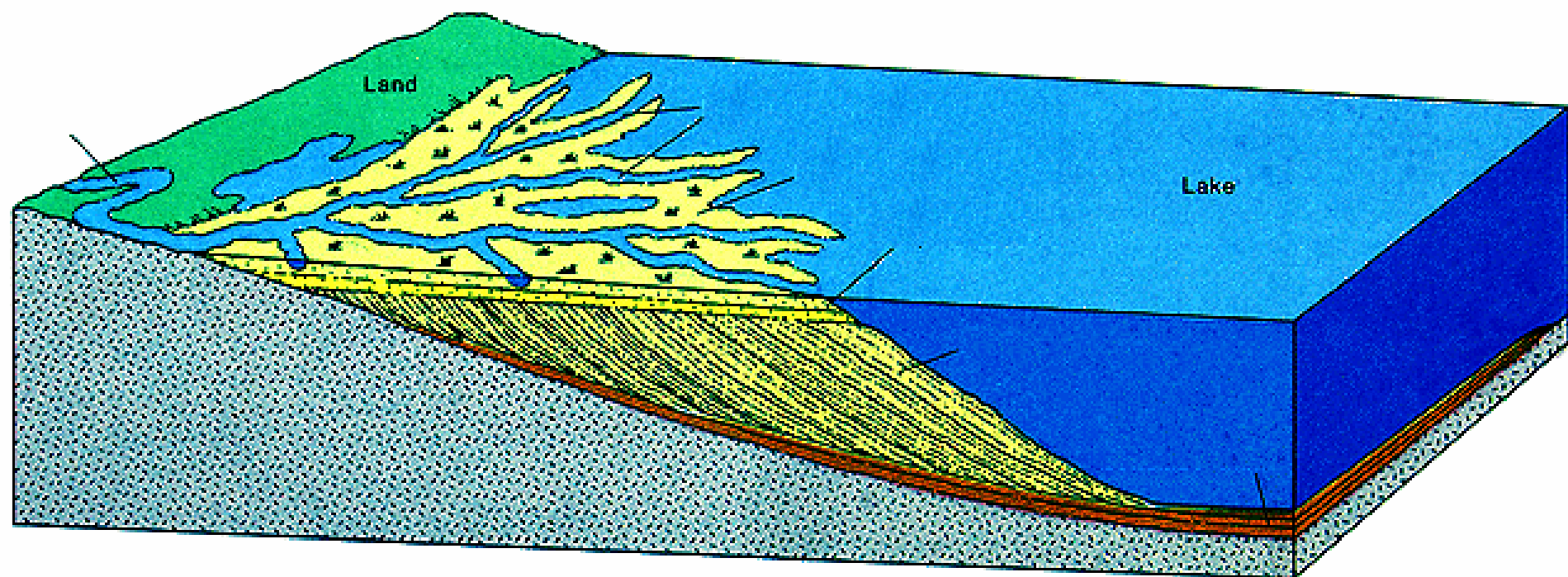


D

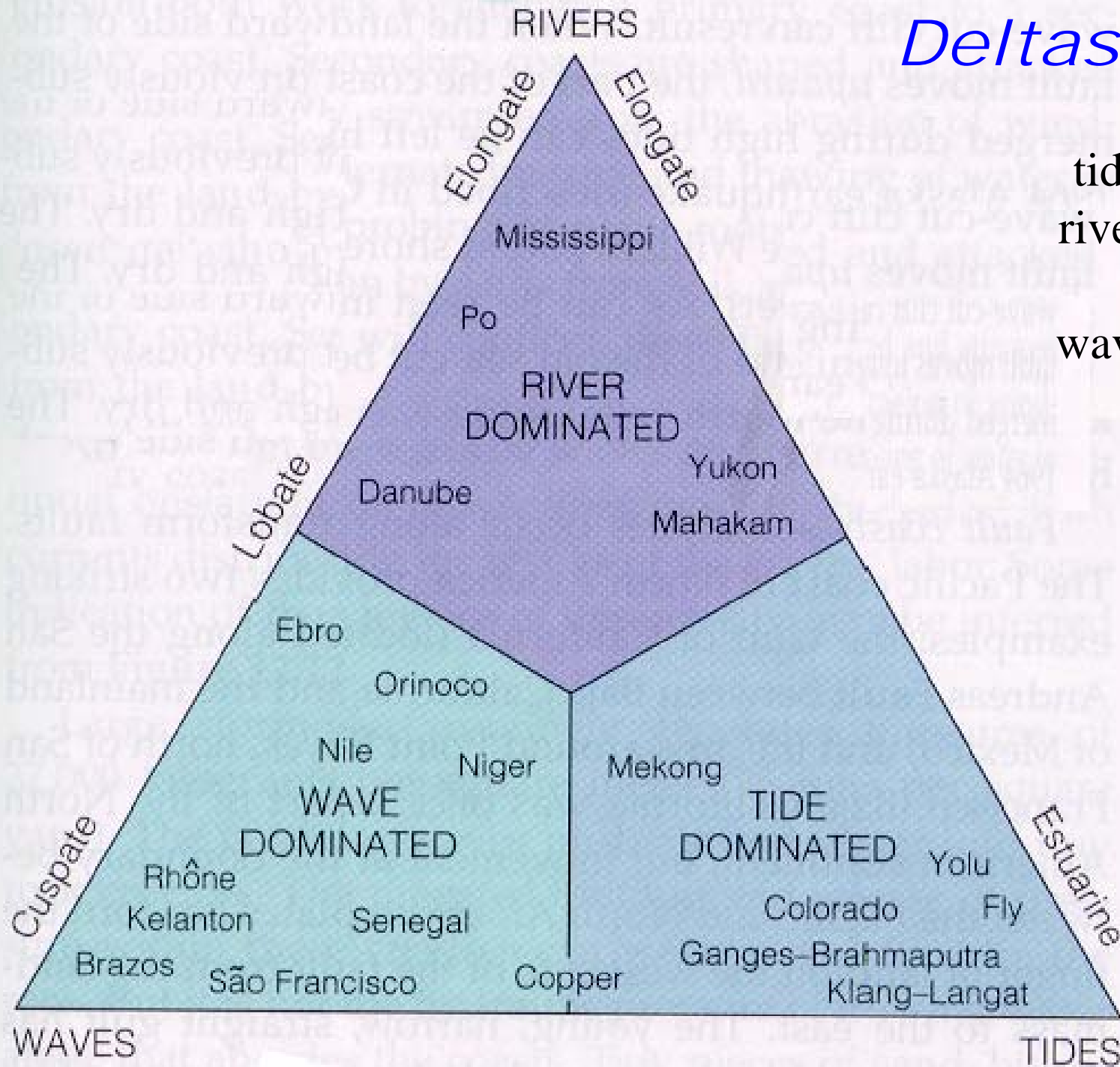
The development of a wave-cut platform



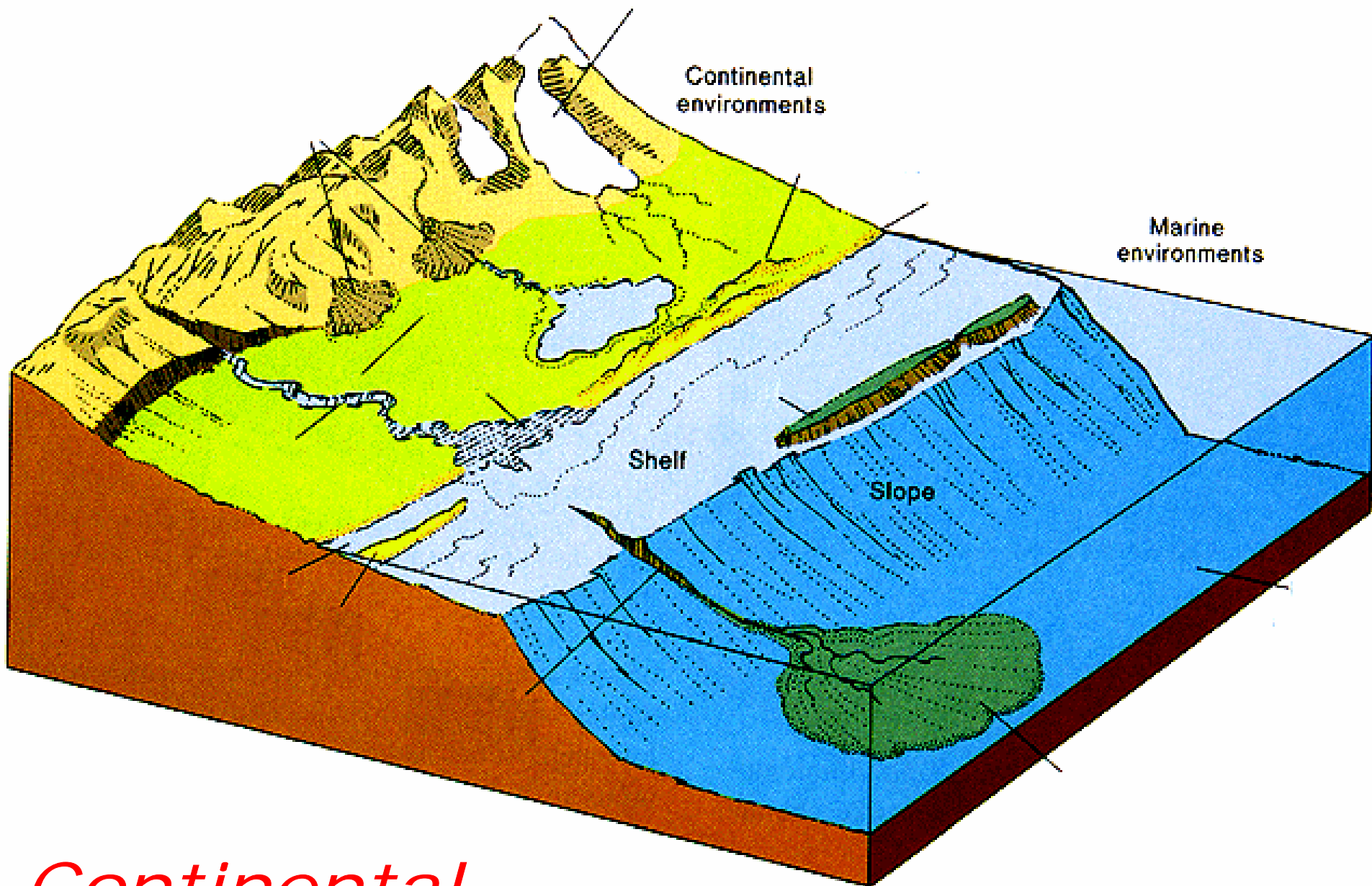




Deltas can be

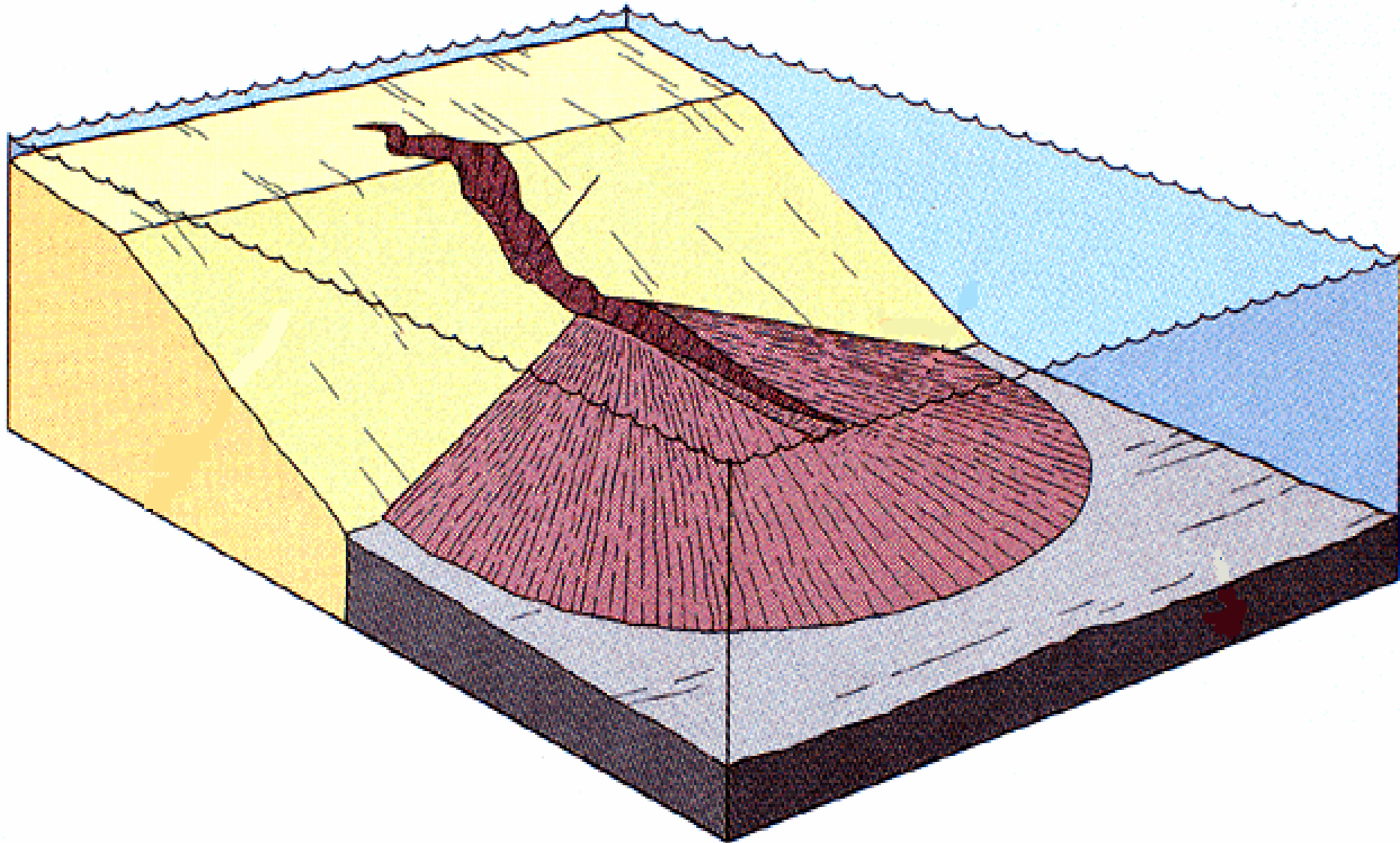


1. tide-dominated,
river dominated,
and
wave-dominated



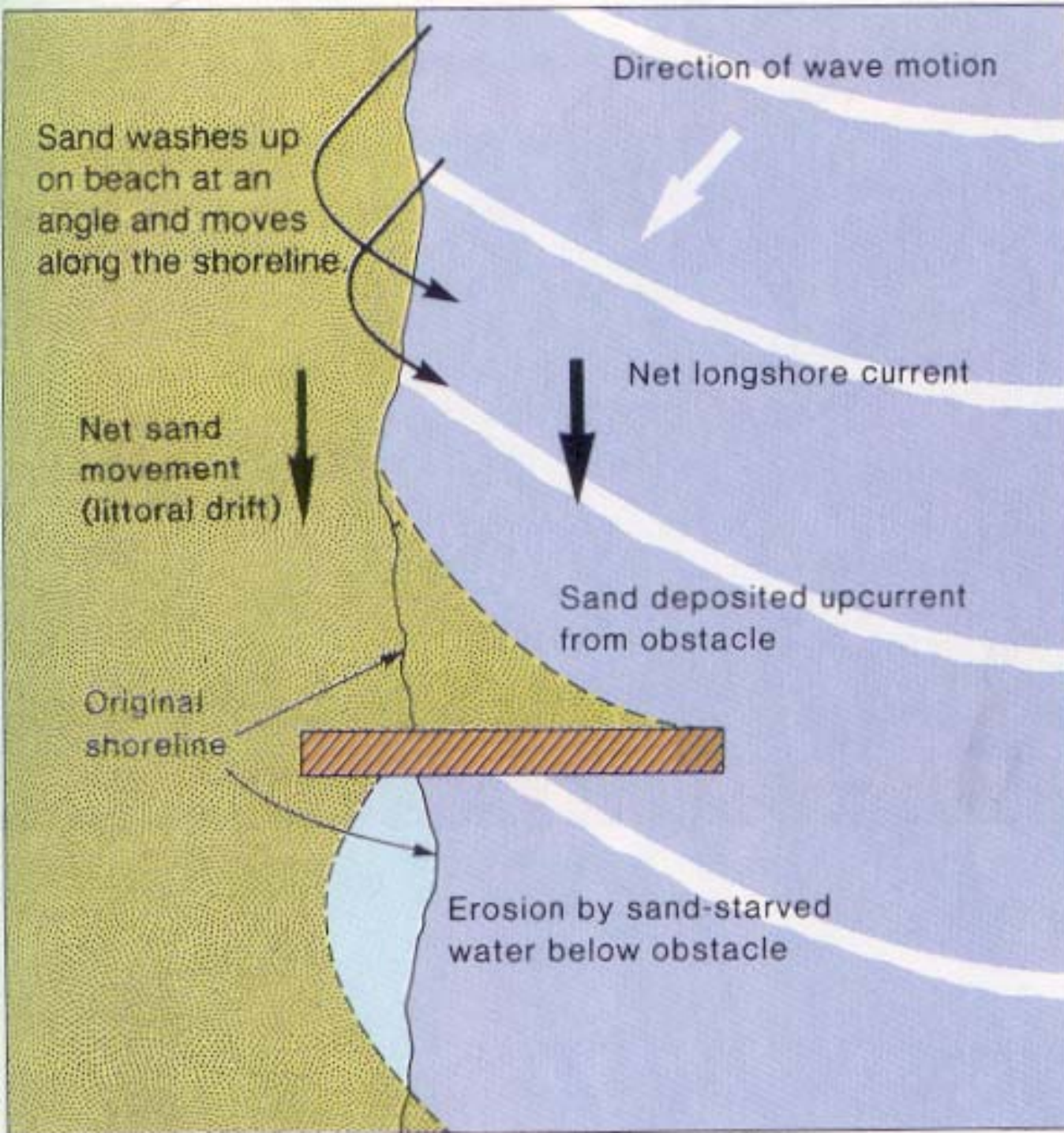
Continental shelf, slope, and submarine canyon

A submarine canyon is a collapsed river channel



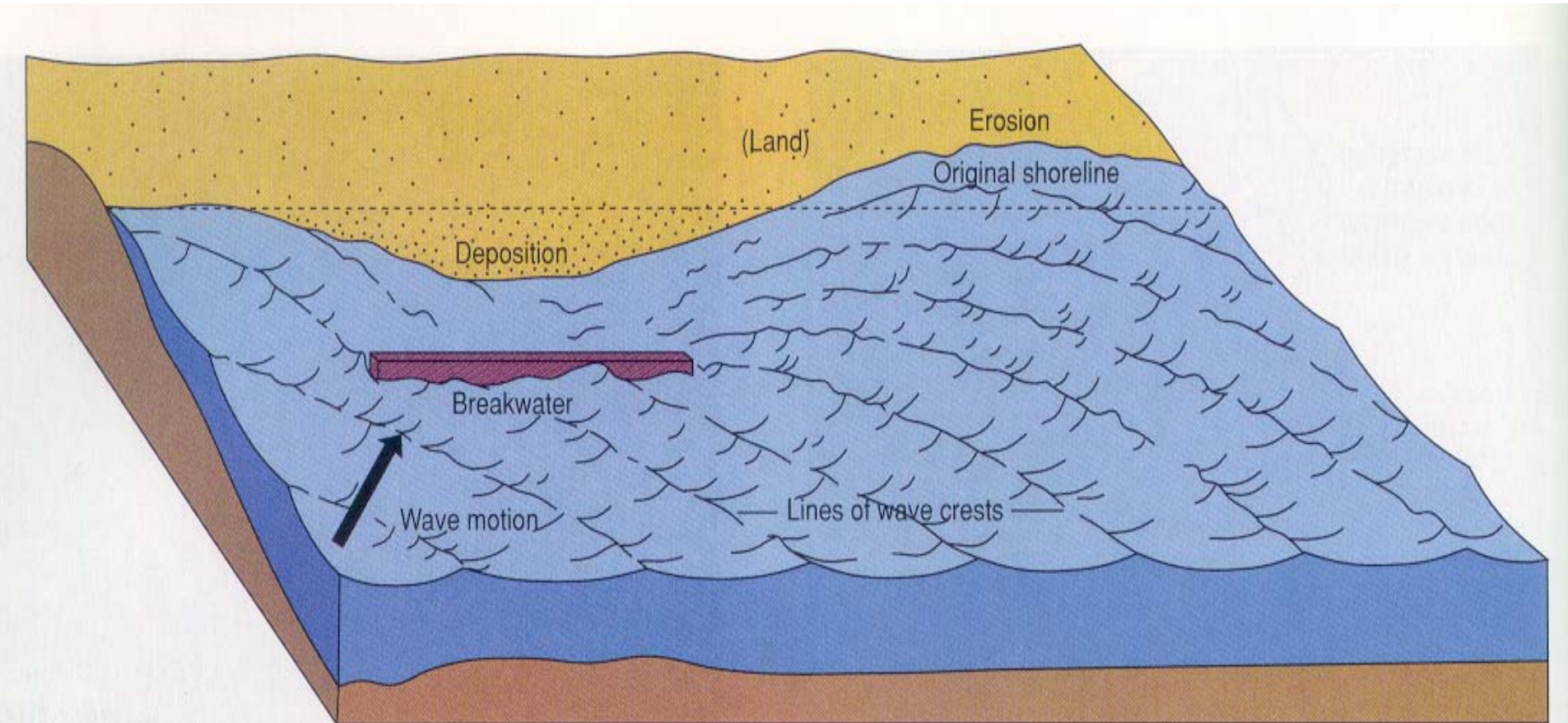
How construction modifies the shoreline:

- The constructing a groin or a pier, i.e., a structure perpendicular to the shoreline



How construction modifies the shoreline:

- Constructing a breakwater wall means sand pile-up right behind the breakwater wall and erosion downstream





Santa Barbara Harbor

